

WBF システムカードに記載される略号の解説

以下の略号はリスト D 以上の競技会で使用できる WBF システムカードを記入するとき
 使用できる略号です。『WBF システムカードの記入ガイドの邦訳』は JCBL ウェブサイト上の
 【各種情報】の【プレイヤー】のページに掲載しています。

(5431)	スーツが特定されない、このディ ストリビューションのすべてのハ ンド	G/T	Game try
		H	Honor (Ace, King or Queen)
		HCP	High Card Points
5431	5 枚♠, 4 枚♥, 3 枚♦, 1 枚♣	INV	Invitational
54(31)	5 枚♠, 4 枚♥で、3 枚♦ 1 枚♣または 1 枚♦ 3 枚♣	INQ	Inquiry
		KCB	Keycard Blackwood
54(xx)	5 枚♠, 4 枚♥(マイナーのディスト リビューションは無関係)	L/D	Lead-directing
		LEB	lebensohl
AGG	Aggressor. The first player to double or overcall for the defending side	LHO	The opponent on your left
		LIM	Limit raise
ADV	Advancer, aggressor's partner	L/S	Long suit
ASK	Asking bid	L/T	Less than (length or strength)
ART	Artificial	M	Major MM=majors
ATT	Attitude	m	minor mm=minors
B	Black suit(s)	MAX	Maximum, Maximal, Maximal Overcall Double
BAL	Balanced		
BW	Blackwood	MIN	Minimum
CB	Checkback	NAT	Natural
COMP	Competitive	NEG	Negative
CONC	Concentrated (e.g. all values in the bid suits)	NEU	Neutral
		NF	Nonforcing
CONST	Constructive	NT	Notrump
CTRL	Control	NV	Nonvulnerable
CUE	Cue-bid	oM	The other major
DBL or X	Double	om	The other minor
DISC	Discourage (ing)	OPPT	Opponent(s)
E	Even	OPT	Optional
ENC	Encourage (ing)	O/S	Outside
FRAG	Fragment	O/C	Overcall
F	Forcing	P/C	Pass or correct
F1	Forcing 1 round	PEN	Penalty
F2NT	Forcing to 2NT	PH	Passed hand
FG	Forcing to game	PRE	Pre-emptive
4SF	Fourth suit forcing	PUP	Puppet to (e.g. 2 ♣ demands 2 ♦)
FREQ	Frequent	QUANT	Quantitative

R	Red suit(s)	Leads and Signals で使用される表記
(R)	Relay (e.g. 2 ♠ asks for shape description etc.)	※ “Standard” や “Normal” という用語は使用すべきではありません。
RDBL	Redouble	2nd/4th Second best from two small, from any three, and from longer bad suits.
RESP	Responder, Response, Responsive	Fourth from four or more. (Mention if with honor).
REV	Reverse	(Note: this is NOT the designation for second from a bad holding, fourth from an honor).
RHO	The opponent on your right	
RKCB	Roman Keycard Blackwood	
R/O	Reopening	
S/P	Suit preference	
S/A	Suit agreement	2nd from bad 3+ suit/low from H
S/O	Signoff, shutout	Clarify if “bad” includes for example Jxx (x).
SOL	Solid (suit)	
S-SOL	Semi-solid (suit)	3rd/5th Third best from 4, fifth best from 5 or 6, specify if agreement for 7(+).
SPL	Splinter, or short suit	
S/S	Short suit	3rd/LOW Third best from 4 or 6, lowest from 3 or 5 (7).
S/T	Slam try	
STAY	Stayman	4th Fourth best. (Add what you do from xxx or Hxx).
STR	Strong	
SUPP	Support	ATT Lead: the lower the card led, the better the holding implied, low from an honor, but what from "worse", xxx,xxxx,xxxxx,Qxx,Jxx,Jxxx,Jxxxx
T/O	Takeout	
TRF	Transfer	
UNT	Unusual Notrump	
VUL or V	Vulnerable	CT Count
w/	With	Hi High
w/o	Without	Lo Low
WJO	Weak jump overcall	MUD Middle, up, down from xxx. Clarify if additional possibilities
WJS	Weak jump shift	
WK	Weak	[nn] Reference number to SUPP SHEET
		O/E Odd = ENC/Even = DISC (add if S/P as well)
		RUS Rusinow, the second of touching honours
		S Small card (the one led)
		S/P Suit preference. Clarify if other than Hi for high suit and Lo for low
		UB Unblock
		x Small card (not the one led)
		(x) An additional card
		(+) More cards