DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS							
OVERCALLS(Style; Responses; 1/2level; Reopening)	OPENING LEADS STYLE				WBF Convention Card			
Style:Less than good 18,oc light	Lead		in Partner's Suit					
Responses: Jump raise PRE, Jump Cue=mixed raise,	Suit 3rd/Even,Low/Odd		3rd/Even,Low/Odd	Category i.e. Gre	en			
New suit advance F1 by UPH, Jump shit preemptive	NT 4th and 2nd for weakness		3rd	Country:	Japan			
Jumps over NEG DBL of 1M is Fit by PH	Subseq Attitude		Attitude	Event:	Trial (Mixed Team) of World Bridge Games 2024			
RDBL=2M/8+;2NT=4T L/R;Auctions like 1C-1S-2H-3D are NF;	Other:			Players:	Ryouichi Ysuhara—HIroko Tanaka			
Reopening:2x still looks like a real overcall					Feb.2024			
1NT OVERCALL (2nd/4th Live; Responses; Reopening)	LEADS		SYSTEM SUMMARY					
Immediate:15-18	Lead Vs.Suit Vs. NT		GENERAL APP	GENERAL APPROACH AND STYLE				
Responses:As over INT opening	Ace AKx+,shoto or long a	ace	Aasks Unblock orCount	5card major ,2/1 GF				
Balancing:11-17,2C asks for strength and majors	King KQx,		KQ(10)x,Aske Attitude	1NT Openings: (14) 15-17 Balanced				
	Queen QJx,AKQ		KQ109,QJxx+(shorter lead Q)	2C : Artificial Strong				
	Jack J10(x),109+,10x+		HJ109+,J10+	Week 2 Major Open、Flannary 2 D Open				
JUMP OVERCALLS(Style; Responses; Unusual NT)	10 H109x+, 1098x, 10(x			2NT : (19)20-21 E	2NT : (19)20-21 Balanced			
Styl:Sound except at Favorable	9 98x, 9(x)	·	H109x+, 1098x, 10(x) 98x, 9(x)					
Responses 2NT=Game Try,Asks for Singleton or good suit	Hi-x Sx,98x,(Sxx)		Sxx,xSxx+,Sx	2 over 1 Respons	ses : Forcing Game except passed hand			
Unusual NT:Lowest 2 unbid suits	Lo-x HxSx(+9);HxS,HxxxS,(Sxx)		Normaly HxxS(x);HxS	SPECIAL BIDS	SPECIAL BIDS THAT MAY REQUIRE DEFENCE			
Reopening:Jump overcall INTER,2NT=18-19	SIGNALS IN ORDER OF PRIORITY			OPENINGS :				
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)	Partner's Lead Declarer's Lead Discarding		Lead Discarding	3 NT =Gambling,Solid Minor without A or K on the side				
Style:1m-2m=H+S,Weak to Strong;1M-(2M)=OM+m	Suit:1st Hi:DISCRG	Hi=Odd	Even DIS&S/P	3rd seat can be lig	ght ,usually with a good suit			
Then 2NT=asks m,3=INV M,3C=P/C,2NT then 3D=to play	2nd Hi=Odd#	Suit Prefere	ence UPSD	RESPONSES:				
1M-(3M)stop ask;1m(short):2/3m=NAT	3rd			1m-2H Limit Raise in m(UPH);1m2S=Weak m Raise				
Reopening:Jump cue asks stop, cue=strong two suiter	NT: 1st Hi:DISCRG	Hi=Odd	Even DIS&S/P	1C-2C=GF Raise,3C=Mixed Raise(7-9Dummy Points)				
VS. NT(vs. Strong/Weak; Reopening;PH)	2nd Hi=Odd#	Suit Prefere	ence UPSD CT	1D-2D=GF Raise	3D=Mixed Raise(7-9Dummy Points)			
Vs WK and STR:DBL=4M+5+m;2C pass or correct,2D asks M	3rd Suit Preference			1D-3C=6+C 10-1 ⁻	;1H-2S=weak			
2C=Ms;2D asks for better M	Signals (including Trumps):	UPSD Rem	nainder CT	1M-3C=4 Card LF	R,3D=4 Card Raise(7-9 Dummy Points),Triple Jump=GF Splinter			
2D=M;2H/2S pass or correct,2NT asks for suit and strength	First discard*Odd/Even showing	First discard*Odd/Even showing Attitude&S/P,		Week Raise(-6 Dummy Points), Triple Jump=GF Splinter				
3C/D/H/S shows H/S/S?H with min/min/max/max	Revers Smith Echo, Trump signa	Revers Smith Echo,Trump signal occasional SP		P-!M;2C=Revers Drury,fit				
2H/S=H/S + m ,2NT=minors	DOUBLES							
Reopening:Same	TAKEOUT DOUBLES(Style;Re	esponses;Reop	ening)	COMPETITION:V	/eek Jump Jump Shifts at 2 level			
VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids)	Styl: May contain no support for	unbid suits with	18+(16+for reopen)	Jump shift at 3 lev	Jump shift at 3 level=Natural,7-11 HCP			
T/O DBL thru 4H,LEB after(2M)-DBL-(p) UPH(NOTE 6)	Responses:Cue F until suit agre	ement		Good Bat 2NT	Good Bat 2NT			
(2M)-4m=5+m+ OM,NF;(2D)-4C=5+C/5+M	Reopening:might be light with a	ppropriate shape)	SPECIAL FORCING PASS SEQUENCES				
2M)-3M asks stopper(very strong 1- suiter)				If FP applies then DBL=weakest,Pass=better,Bit=Strongest,Pass then pull=sugestse slam				
VS. ARTIFICIAL STRONG OPENINGS	SPECIAL, ARTIFICIAL AND CO	MPETITIVE DO	UBLES/REDOUBLES	DBLof 1NT Creates F/P thru 2D				
DBL=Majors,NT=minors	NEG DBL thru 3C							
	RESP DVL thru 4D			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE				
	Maximal Overcall DBL to 3M			If 1NT DBLed for PEN;RDBL=Puppet to 2C,2C-2H=the suit and higher ranking suit				
	Support DVL through 2M(not ov	er 1NT Overcall))					
OVER OPPONENTS' TAKE OUT DOUBLE	Most low level DBLs T/O							
2NT=L/R for major,PRE for minor, jumps=PRE	DBL of cue fit raise=takeout				Psychics: Rare			

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OPEN	TIC MIN NO. NEG. K OF DBL.	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	COMPETITIVE & PASSED HAND BIDDING	
1C	3 3S	11+,1Cwith33minors	1M usually bypass equal/longer D unless GF strength	1NT rebid may conceal 4M with 3(4)C;4SF G including 1S;	PF 4th F1 ,conventional 2 level	
	BAL 12-14,18-19		1NT=8-10;2NT=11-12,;3NT=(12)13-15	1C-1M;2C-2D/H/ natural & F1	response structure also applies for PH	
		Judgment with44 minors	Raises:2C=GF:2H=Limit,2S=8-9,3C=PRE:1C-1D=occ/3D	1C-1M;4C ART raise showing 4225 with Good C 1C-1M-4M;Distributional raise,1C-1S-3H=mini/SPL;1C-1M;3D,singleton		
1D	3 3 S 3 only with 4432		Mostly as for 1C except 1NT response=6-10	After 1m-2m:2NT;12-14 or 18-19, 3NT:15-17	PH 4th suit F1.conventional 2 level	
			2C FG:3C 6+C 10-11	1D-1M;4D,ART raise showing strong BAL raise	respons structure also applies for PH	
				1NT rebid 2C CB asking for only responder's M support	After 1M:Reverse DRURY(fit)	
				1D-1S:3H,singleton SPL(C/H)		
1H/1S	5(4) 3S	May be 4-card suit 3rd & 4th	1NT=F1;2/1M FG ex very clear misfit	1H-1S;4H,ART raise showing strong balanced raise	2C=Drury,2C-2H (light open)	
			3C=Limit Raise:3D=7-9 dummy point 4 trump raise 3H=PRE raise	1H-1S;4S,Distributional Raise/2NT Rebid all natural	CUE=SUPP,INV+	
			3NT=13-15 4 card raise;3S/4m=10+SPL	1M-1NT;2C-2D sign off in D	Fit jump when PH or OC	
			2NT=16+ 4 trump raise			
1NT	35	15-17(may be very good 14)May have 5M , 6 m	NF STAY,JTB,Texs	1NT-2C-2D-2M=4M,5+OM;INV+	COMP:LEB(mostly)	
			2S=Minor-suit Stayman; 2NT=C or(4441)	1NT-2C-2D-4D=6H/4S,4H=6S/4H	NEG DBL thru 3S	
			3C=Puppet Stayman; 3H/3S=5+C/D GF	1NT-2C;2M=ANYSPL,4C=BAL,S/T,4D=RKC	System on thru opp 2C	
				1NT-2D;2H-2S=week 5-5 M	Texas if jump	
				1NT-2C-2D/-3H/3S=INV/GF:5-5 M		
2C	\odot	STR,ART,F 2NT or 3M	2D=waiting with 3+ or K;2H=0-3 with no K	Opener's JUMP rebid;Solid/semi Solid suit	DBL=DBL negative;Pass=waiting	
			2S/3C/3D=8+HCP, with 2 top honors,2NT=5+H with top honors	2C-2D-2H=PUP 2S then 2NT=24-,2NT to 2D response is 22-bad 24	Opener's double shows BAL hand	
2D	0	4S+5H,11-15HCP	2NT asks for hand pattern			
			3D/3H/3S INV			
2M	6	Weak,6-10HCP	New=F1;2NT is OGUST, reply min/min/max/max		COMP; over DBL 2S=NF;	
					2NT is OGUST	
2NT	35	19=21 BAL,May have 5M or SPL K	JTB,Texas,3S asks for minors;3D can be used also for strong minor(Walsh Relay)			
3X	7(6) NAT, weak at favorable New suit F1,4C over 3		New suit F1,4C over 3R/3S and 3C-4D RKCB			
		Else fainly sound				
3NT	\odot	Gambling;side No A or K	4C=P/C;4D=Asks for Shortness,5of opener's/minor reply shows om shortness;4NT ask for tricks ;5C/5D= 7/8			
4X		Normal PRE				
				High Level Bidding		
				RKCB=14/03;Som DBL KC situations:2 suits bid/raised; 2-suiter opposit	e BAL hand	
				4NT response to opening bid is RKC if m agreed at 3-level,		
				GSF.Splinters.Gerber 04/1/2/3:		
				Interference:D0P1 below our suit; else DEPO		
				or 3m Open,4C=M one suitor 4D=both M, 4M=5M+5om		