


DEFENSIVE AND COMETITIVE BIDDING		LEADS AND SIGNALS			WBF Convention Card 
OVERCALLS(Style; Responses; 1/2level; Reopening)		OPENING LEADS STYLE			
may be light; new suit NF but CONST;		Lead	in Partner's Suit		Country: Japan
jump in new suit = NAT, INV;	Suit	3rd from even/lowest from odd	3rd from even/lowest from odd		Event: Mixed
new suit F at 3 level or higher or 4C, 4D	NT	4th best	4th best		Players: Noriko AKIRA Robert GELLER
	Subseq	present 3rd/low vs. suit	present 3rd/low vs. suit		
	Other:	may lead top of nothing in partner's suit if supported			
	Later leads vs. NT: original 4th best				
1NT OVERCALL (2nd/4th Live; Responses; Reopening)		LEADS			SYSTEM SUMMARY
Direct: 15-17(18); Reopening: 12-14	Lead	Vs.Suit	Vs. NT		GENERAL APPROACH AND STYLE
Reopening 2NT = 18-19	Ace	AK (with three or more)	Demands count/unblock when obvious		2/1 = FG; 5 card MAJ (may be 4 in 3rd/4th position)
system on whenever NT bidder has not bid a suit naturally	King	KQ (or AK doubleton)	KQ		1NT response to 1M =1F
	Queen	QJ	QJ or KQT		Opening 1NT = 15-17; may have 5 card major or 6 card minor
	Jack	JT or KJT	AJT, KJT, JTxxx		2C open = ART, STRONG; 2D RESP= ART, waiting; 2H RESP=ART, NEG
JUMP OVERCALLS(Style; Responses; Unusual NT)		10	109 or interior sequence		
1-Suit: weak, NAT; 2NT response = Ogust	9				1NT Openings: 15-17
2-Suit: unusual 2NT (2 lower unbid); Leaping Michaels	Hi-x				2 OVER 1 Responses: FG by unpassed hand when no competition
	Lo-x				SPECIAL BIDS THAT MAY REQUIRE DEFENCE
Reopening: NAT, intermediate	SIGNALS IN ORDER OF PRIORITY				
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)		Partner's Lead	Declarer's Lead	Discarding	
Michaels; NT response asks minor	Suit:1st	High ENC	High EVEN	High ENC	
(1m)-3m natural; (1M)-3M asks stopper	2nd	High EVEN	S/P	High EVEN	
(1X)-P-(1Y)-2X or (1X)-P-(1Y)-2X =natural	3rd	S/P		S/P	
(1X)-P-(1NT)-2X =Michaels	NT: 1st	High ENC			
VS. NT(vs. Strong/Weak; Reopening;PH)	2nd	High EVEN			
DBL=PEN (DBL by PH = clubs)	3rd	S/P			
2C= m one-suiter or M+m two suiter (RESP=P/C)	Signals (including Trumps):				
2D= both majors	trump hi-lo shows three trumps/ability to ruff; occasionally S/P				
2H/2S=NAT, one suiter					
	DOUBLES				
	TAKEOUT DOUBLES(Style;Responses;Reopening)				
VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids)	sometimes light				
DBL=T/O; (2M)-3M=stopper ask; (2D)-3D=Michaels					
2NT RESP to T/O DBL = Lebensohl (direct/balancing)					SPECIAL FORCING PASS SEQUENCES
					Pass and Pull = slam try
VS. ARTIFICIAL STRONG OPENINGS	SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES				
Vs. strong ART 1C and ART 1D response:	Support DBL/RDBL; Responsive DBL: MAX DBL; most low level doubles for takeout;				
aggressive overcalls and jump overcalls	NEG DBL through 4H; Value showing doubles of 4S and higher				IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
DBL=Majors; NT (any level)=minors	Cue bid DBL if cue bid impossible below game level				All point count totals subject to adjustment for hand evaluation
OVER OPPONENTS' TAKE OUT DOUBLE					
2NT=Limit Raise (majors); weak raise (minors)					Psychics: Rare
new suit F at 1-level; NF at 2 level					
RDBL=10+					

