


DEFENSIVE AND COMETITIVE BIDDING		LEADS AND SIGNALS		WBF Convention Card 
OVERCALLS(Style; Responses; 1/2level; Reopening)		OPENING LEADS STYLE		
7-16 HCP usually / 4-cards possible 1 level		Lead	in Partner's Suit	
Aggressive 1-level, Sound 2-level	Suit	3rd = even, low = odd	3rd = even, low = odd	Category Blue Precision (2024/02/01) Country: Japan Event: Mixed Players: Kayoko Miyabe(193166) Toshihiro Ogata(137452)
New suit = Const NF	NT	4th	4th	
Jump Shift = Fit Jump / Jump Raise = Preempt	Subseq	same as above	same as above	
CUE = Limit Raise+ or GF Any	Other:			
1NT OVERCALL (2nd/4th Live; Responses; Reopening)		LEADS		SYSTEM SUMMARY
2nd: (15)16-18HCP BAL	Lead	Vs.Suit	Vs. NT	GENERAL APPROACH AND STYLE
System on, same as 1NT Opening.	Ace	Ax(+), AKx(+) ASK ATT	Ax(+), AKQ10x(+) Strong lead	Precision 1C
4th: (11)12-14CHP BAL	King	KQx(+), AKx(+)*5+ level Ask Count	AKx(+), KQx(+) ASK ATT	1D: D2+ (10) 11-15
System on, same as 1NT Opening.	Queen	QJx(+), Qx	KQ109(+), (A)QJx(+), Qx	1H/S: H5+/S5+ (10) 11-15
	Jack	J10x(+), KJ10(+), Jx	J10x(+), AJ10(+), KJ10(+), Jx	Strong 2NT: (19)20-21
JUMP OVERCALLS(Style; Responses; Unusual NT)		10	109x(+), H109(+), 10x	109x, 10x, H109(x)
1-Suit: jump overcall	9	9x	9x, 9xx(+)	1NT Openings: 14-16
2-Suit: 2NT(lower 2 suiter), Michael's cue	Hi-x	Sx, xxSx, xxSxxx	Sx, SSxS, Sxx	2 OVER 1 Responses: Forcing to Game
Jump cue Stopper ask	Lo-x	xxS, xxxS	HxxS	SPECIAL BIDS THAT MAY REQUIRE DEFENCE
Reopening: jump Intermediate, 2NT balanced 18-20HCP	SIGNALS IN ORDER OF PRIORITY			1D: D2+ (10)11-15
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)	Partner's Lead	Declarer's Lead	Discarding	2C: C6+ (10)11-15
Michaels = 55+	Suit:1st	Lo/=ENCRG	Hi/Lo=ODD	Lo/=ENCRG
(1M)-2M = OM & m 55+ ; 2NT=m ASK INV+ ; 3C=P/C	2nd	Hi/Lo=ODD	S/P	Hi/Lo=ODD
(1X)-3X = Stopper ASK, vs Weak2 = Stopper ASK	3rd	S/P		S/P
	NT: 1st	Lo/=ENCRG	Hi/Lo=ODD	Lo/=ENCRG
Vs. NT(vs. Strong/Weak; Reopening;PH)	2nd	Hi/Lo=ODD	S/P	Hi/Lo=ODD
DBL=Penalty	3rd	S/P		S/P
2D = Major 1suiter; 2H= H5+m4+ ; 2S=S5+m4+; 2NT = Both m	Signals (including Trumps):			Lebensohl vs overcall on 1NT
Vs. 1NT overcall to our 1D open: 2C=BothM; 2D=H; 2H=S				Lebensohl vs weak 2
2S=Both m.				Rubensohl vs michaels cue.
Vs. 1NT overcall to our 1M open: 2m=NAT; 2Major: NAT.				Micheals CUE
VS. PREEMPTS(Doubles; Cue-bids; Jumps; NT bids)		DOUBLES		Bad 2NT by Opener
X=T/O; Cue Strong hand;	Sound or Shape (Tend to have correct shape)			Fit Showing Jumps
VS Weak2 CUE=Stopper Ask, Leaping Michaels cue VS Weak2 only	RESP: Cue=F1. Jump cue=Asks for stopper			Scramble 2NT
4NT 5 level minor 2 suiter, 4 level cue Strong more than 4NT.	Reopening: 8+.			SPECIAL FORCING PASS SEQUENCES
	RESP: Cue=F1.			
Vs. ARTIFICIAL STRONG OPENINGS	SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			
X=Both major	NEG DBL thru 4H, RESP DBL thru 4H, SUPP DBL/REDBL thru 2H			
NT=Both minor	MAX DBL thru 3H			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
other:NAT	Bad 2NT			
	Lebensohl vs overcall on 1NT			
OVER OPPONENTS' TAKE OUT DOUBLE	Rubensohl vs michaels cue.			
1H(X)2D/2H=3+sup const/weak;1S(X)2H/2S=3+sup const/weak				Psychics :: occasionally
1M(X)2NT=4+sup inv+, Jump shift=FSJ,1D(X)2NT=NAT inv				

OPEN	TICK IF ART.	MIN NO. OF CARDS	NEG. DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	COMPETITIVE & PASSED HAND BIDDING
1C	<input checked="" type="checkbox"/>	0		16+ unbalanced, 17+ balanced. if good hand, 14+	1D=0-7HCP,any shape;1H=8-11HCP,any shape; 1S/2C/2D/2H=12+HCP,5+cards;1NT=12-14,BAL; 2S=12+,any 4441 shape;2NT=15+,BAL; 1C-3C/D/H/S=5-7HCP,7+Cards 2top Honor; 1C-3NT=Solid 7+Cards withAKQ, then 4C=Length ASK;	1C-1D-1H/S=4+,F1;1C-1x-1NT=17-19 BAL;1C-1x-2NT=22-23 BAL 1C-1D-1H/S-1NT=0-5,2-SUPP; 1C-1D-1H/S-2C=6-7,2-SUPP;1C-1D-1H/S-2D=5-7,3+SUPP; 1C-1N-2C=Stayman;1C-1N-2N=Minor Stayman;1C-2N=same 1C-1NT 1C-2S-2N=SS ASK 4C/4D/RKC:(refer in 2D RESPONCES)	1C-(X)-P/XX/any=0-5/6-7/8+HCP,NAT; 1C-(OC)-P/X/NewSuit=0-5/6-7/8+,NAT 1C-(OC)-NT=8+,BAL with Stopper; 1C-(OC)-Cue=8+,BAL W/O Stopper 1C-(3 level)-P/X/NewSuit=7-/8+/8+NAT
1D		2		(10)11-15, D2+	1/2/3NT=6-9/11-12/13-15HCP; 1D-2C/D=5+cards,forcing to 2NT 1D-3C=C+D,6-9HCP; 2H/2S=6-10/11-12,H4+S5; 1D-3D=7-9HCP,6+cards;	1D-1M-1NT-2C,D S/O or C S/O or any INV;1D-1M-1NT-3M,INV 1D-1M-1NT-2D, any FG;1D-1M-1NT-3level, 5-5 FG 1D-1x-2C, minor 4+&5+(either way)	NEG X
1H/S		5		(10)11-15; H/S 5+	1NT=1RF; 2/1=FG; 3C=4+SUP INV; 3D=4+ Const; Jump OM=3 SUP INV; 2NT=STR 4+SUP; 3NT=13-15 4+ SUP,BAL; 4C/4D/Double Jump OM=SPL; 3M=Preempt; 4M=3+SUP to play 0-15HCP 5C/5D/Triple Jump OM=void wood;	1M-1NT-2m could be 3 cards;1H-1NT-2C could be 2 cards; 1H/1S-2H/S-2NT=>ASK3C/3D/3H/3S=3 min/mid/max /4 min	1M-(DBL,OC)-3M=PRE 1M-(DBL,OC)-2NT=4+INV; 1M-(OC)-cue=INV+;FSJ 2way drury; NEG X Rubensohl vs michaels
1NT				14-16;balanced may have A or K or Q singleton	2C=stayman; 2D/H=TRF;2S=mss;2NT=TRF to 3C;3C=5 card major ask; 3D=D6+ INV 3H=4144,40(54),31(45) FG;3S=1444,04(54) FG;3NT=to play;4C=Geber;4D/4H=TRF	1NT-2D-2H-2S(Walsh D STR)-2NT=ASK SS 1NT-2S-2N/3C-3D=S/O;1NT-2D-2S(Super Accept)-2NT=TRF to 3H 1NT-2D-2S(SuperAccept)-3C/D/H/S=D Strong,Showing Short or BAL 1NT-4D/4H-4H/4S-4NT=RKCB;	1NT(X=PEN)=DONT ESCAPE 1NT(X or 2C)=System ON 1NT(NAT)X=T/O INV+ 1NT(ART)X=POWER Lebensohl
2C		6		(10)11-15;C6+	2D=ASK;2H/S=Const 5+;2NT=TRF to 3C(S/O or Other 55 FG); 3C/D/H=TRF FG;3S=S6+&H4 FG	2D-2H(have 4Major)-2S(ASK)-2NT/3C/3D/3H=Hmin/Smin/Hmax/Smax 2D-2S(stop 1Maj,mid-max);2D-2NT(stop 2Maj,max); 2D-3C=min;2C-2D-3D/3H/3S=NAT 5cards +6C FG; 2D-x-3D=C Slam try	NEG X
2D	<input checked="" type="checkbox"/>	Max 1		11-15; 4414,4405,4315,3415	2H/2S/3C=S/O;2NT=ASK;3D=D6+INV;3H/3S=5+ Const 4C/4D/RKC:after knowing 3 suiter, * The following is effective after 2NT asking or directly 4C/4D/RKC : 4C-4D(relay)-4H/4S/4NT/5C/5D=H/S slam interest/QUANT/C/D slam interest; 4D-4H(forced)-4S/5C=Spade S/O / Club S/O; 4H=Low Suit RKCB,4S=Middle Suit RKCB,4NT=High Suit RKCB	2NT(ASK)-3C/3D/3H/3S=Any min/Max 44M/H3/S3; 2NT(ASK)-3C-3D(ASK)-3H/3S/3N=Max H3/S3/44M;	X=PEN
2H/S		5		5-10; (5)6+ weak	2NT OGUST ASK	OGUST	
2NT				(19)20-21 balanced	stayman, TRF, mms, Walsh, Texas TRF		
3C/D/H/S		6		preempt	New suit=F1, may be Lead Directing;Raise=PRE; 4NT=RKCB;	High Level Bidding	
3NT	<input checked="" type="checkbox"/>			Solid minor	4C=P/C, 4D=Short Ask	RKCB (14/30/2/2),	
4C/D/H/S		7		preempt		=>Over Queen ASK: No Q / Q w/o side K / Q w/ side K in L/M/H	
4NT	<input checked="" type="checkbox"/>			ACOL ACE ASK	5C=0A; 5D/H/S/6C=Ace in the bid suit; 5NT=2 Aces	=>Over King ASK: No K/L/M/H	
5C/D		8		preempt		DOPI(up to 5H), DEPO(more than 5H), Void Wood 03/14 5NT;GSF: 6C=No Top H, 6D=1Top H, 6H=A or K	