DEFENSIVE AND COMPETITIVE BIDDING	
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>	
-17HCP, Sound at 2-level	
1-cards suit possible at 1-level	
Response: New suit=Const NF, CUE=10+ with SUPP	
Jump raise=PRE;	
NT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)	
16-18HCP (Response as after 1NT Open)	
Reopening: 1NT=12-15; 2NT=19-20	
UMP OVERCALLS (Style; Responses; Unusual NT)	
suit: Weak	
suit: 2NT=2 lowest suits, Unusual 1NT by PH	
DIRECT & JUMP CUE BIDS (Style; Response; Reopenin	g)
MICHAELS CUE	0/
(1m)-2m=Ms	
(1M)-2M=OM&m 2NT=m Ask	
(1X)-3X=Stopper Ask	
S. NT (vs. Strong/Weak; Reopening; PH)	
2 <b>∳</b> = ♥& <b>∳</b> ; 2♦=M ask	
2♦= M 1 suiter; 2♥/♠=pass or correct	
2♥/♠=♥/♠&m 2NT=m ask	
2VT=+&	
S WeakNT: DBL= PEN	
S WEARNT: DDL= 1 LIN S. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	
S. I KEEWITS (Doubles, Cut-bids, Julips, NT bids)	
S. ARTIFICIAL STRONG OPENINGS	
DBL/NT=♥&@/@&	
OVER OPPONENTS' TAKEOUT DOUBLE	
New suit=F1 at 1-level	
X-(DBL)-2NT= L/R+	

		LEAI	DS AND SIGN	ALS		
OPENIN	NG LEA	ADS STYLE		110		
Lead				1	n Partner's Suit	CATEG
		3 <sup>rd</sup> /Low		same		NCBO:
NT				same		PLAYER
Subseq		same as al	oove			Т
Other:		Lead high (c	or 2nd high) fror	n worth	less holdings vs NT	Y
LEADS						
Lea	d	Vs	. Suit		Vs. NT	
Ace		AK(x+); KQ(x+)		AKJ10(+); UB or CT		GENER
King		AK; Ax			+); KQ(x+); ATT	Polish (
Queen		QJ(x+)			+); KQ109(+); UB	1 <b></b> ♣=[A]
Jack					(+); KJ10(x+)	5-cards
10			1109(x+); 10x		x+); H109(x+)	1NT Op
9		KJ9(xx); 9		9xx;		
Hi-X		Sx; xxS(x)		Sx; Sxx; SSxx(x)		
Lo-X		HxS; HxS>		HXXS	S(x+); xxxS(x)	
SIGNAI		RDER OF P		1	D' 1'	CDECLA
		ner's Lead	Declarer's L		Discarding	SPECIA
1		ISCRG	CT: Hi/lo=ODD			< LIST D
Suit 2		Hi/lo=ODD	S/P			2♦=mini
3	S/P		aa ahaya			2♥/▲=♥/ 2NT=BC
1 NT 2	as at	bove	as above			ZINT=BC
3						
U	indi	ng Trumps):				
Trumps	5: HI/IO=	ODD or sho	wing ability to	ruff		
			DOUBLES			
			le; Responses;	Reopen	ing)	
			ht with shape			SPECIA
Respons	es: Jun	np=INV; DBL	Jump=shape;	CUE=	F1	
						IMPORT
			COMPETITIV	E DBI	LS/RDLS	PSYCHI
	RESP t					
SUPP						
LIGHT	NER					

W B F CONVENTION CARD
CATEGORY: RED NCBO: JAPAN PLAYERS: Tsutomu <u>Hanada</u> Yumi <u>Komuro</u> 28 October 2022
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Polish Club
1♣=[A]12-14 BAL [B]15-17 ♣5+ [C] 18+ any
5-cards Major, 2/1 GF
1NT Opening 15-17
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
< LIST D Conventions >
2 + =mini MULTI (weak 2M)
2 <b>♥/</b> ♠= <b>♥</b> /♠&m
2NT=BOTH MINORS
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
PSYCHICS: rare

	TIC	MIN.	NE				
OPEN ING	K IF AR TIF ICI AL	NO. OF CAR DS	G.D BL TH RU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1•	V	0	4	[A] 12-14HCP BAL [B] 15-17HCP ♣5+ [C] 18+HCP any	1 + =0-7HCP or 8-11 HCP 5+ m 1NT=8-10HCP; 2 + / + =FG 5+ + / + 2NT=11-12 HCP BAL 3 + / + =NAT INV 3 ▼ / + =PRE	1 -1 -1 NT/2NT =18-20/21-23 HCP BAL 1 -1 -2 = ART STR(FG) -2 = Relay 1 -1 -1 -2 = 18+(FG) 3+SUPP Ask number of trumps -2 -2 - 2 - 2 - 2 - 2 - 2 - 2 - 2 - 2 -	
1•		4	4•	11-17HCP	1NT=7-10HCP 2€=5+€ FG; 2♦=INVERTED 2NT/3NT=11-12/13-15 HCP BAL 3♦=PRE 3♥/€/4€=SPL	1♦-1♥/♠-2♠=(54)m 4th Suit GF 2Way Checkback	CUE = Limit raise or better Jump Raise = PRE
1♥ 1♠		5(4)	4♦	11-17HCP	1NT=5-12HCP F1 2X=FG 3&/ =4+SUPP INV/CONST 2NT/3NT=Jacoby	Help Suit G/T 1M-2X-2M=6 <sup>+</sup> M	Reverse Drury CUE = Limit raise or better Jump Raise = PRE
INT				15-17HCP BAL	2*/ ◆ / ♥ / ★ = STAY JTB mSS 2NT=INV 3*/ ◆ = 6 <sup>+</sup> INV 3♥ / ★ = * / ◆ S/T 4* / ◆ / ♥ = Gerber Texas		Texas thru on 3♠ OC System On vs DBL / 2♠
2•		5	4 🔶	11-14HCP ∳5&M4 or ∳6+	2♦=M ASK 2♥/♠=NAT NF	2 <b>♣-2♦-2♥/2♠/2NT/3♣=♥4/♠4/Max/Min</b>	
2♦	~	0		4-10HCP ♥or♠	2♥/♠=P/C; 2NT=ASK	2♦-2NT-3•/♦/♥/•=♥Min/•Min/♥Max/•Max	
2♥ 2♥		5		4-10HCP ♥/♠&m	2●=NAT NF; 2NT=m ASK 3●=P/C; 3●=INV w M SUPP	2♥/♠-2NT-3♣/♦/♥/♠=♠Min/♦Min/♠Max/♦Max	
2NT	~			4-10HCP <b>∲</b> &♦	3 <b>•</b> /•=S/O	HIGH LEVEL BIDDING	
3X				PRE		RKCB(1430) Gerber DOPI/DEPO Roman(5. & & up)	
3NT	~			GAMBLING Solid minor	4/5 <b>•</b> =P/C; 4NT=Length ASK 4 • =S/S ASK Res: 5m=om short		
4X 4NT	~	<u> </u>		PRE ACOL Ace ask	5€=No Ace; 5NT=2 Aces	4	
					$5 \neq 100$ Ace, $501-2$ Aces $5 \neq 5 \neq 5 \neq 6 \neq =$ Ace in the suit	···	