DEFENSIVE AND COMETITIVE BIDDING
OVERCALLS(Style; Responses; 1/2level; Reopening)
Aggressive , 8-17 HCP , may be good 4 cards at 1-level
RESP : New suit = F1(1-level) , NF(2-level) , Jump Shift = Fit Jump
Cue = Limit Raise or good hand , Jump Cue = Mixed Raise
Jump Raise = PRE , Responsive DBL Thru 4♦
Reopening: 8-17HCP, Jump = Intermediate
1NT OVERCALL (2nd/4th Live; Responses; Reopening)
2nd: 15-18 HCP BAL
<b>RESP</b> : 2♣=STAY, 2♦♥=TRF, 2♠=mss, 2NT=PUP 3♣, 4♦♥=TRF
41 40 45U0D DEOD
4th: 12-15HCP: RESP = same
<b>Reopening :</b> 1NT = 11-15 HCP , <b>RESP :</b> same , <b>2NT :</b> 19-20HCP
JUMP OVERCALLS(Style; Responses; Unusual NT)
1-Suit: NAT PRE, Raise = PRE, New suit =F1, 2NT = Ogust
2-Suit: Unusual 2NT = unbid Lower 2-suiter
Reopening : Intermediate
DIRECT and JUMP CUE BIDS ( Style; Responses; Reopening)
Direct: Micheals
RESP: Cue = Game try ,
After major : 2NT = minor ask ,
Jump Cue : Asks stopper
VS. NT(vs. Strong/Weak; Reopening;PH)
Vs 1NT: ♠ = ♦ or ♥&♠, ♦ = ♥ or ♠&♠, ♥ = ♠ or ♠&♦
• = • or • & • , NT = • & • or • & •
1NT(STR) - DBL = 5+m & 4M ,1NT(Weak) - DBL = PEN (16+HCP)
<b>Vs 2NT :</b> DBL or • = • or • & • , • = • or • & • , • = • or • & • .
♥ = ♠ or ♠&♦ , NT = ♠&♥ or ♦&♠
VS.PREEMPTS( Doubles; Cue-bids; Jumps; NT bids)
T/O DBL through 4♥, CUE = Ask Stopper
LEBENSOLE after Weak 2 - DBL
(WK 2M) -4m = STR 2-suiter w/ OM & m
VS. ARTIFICIAL STRONG OPENINGS
<b>Vs 1</b> ♠/ <b>2</b> ♠ : DBL or ♠ = ♦ or ♥&♠ , ♦ = ♥ or ♠&♠ , ♥ = ♠ or ♠&♦
• = • or • & • , NT = • & • or • & •
OVER OPPONENTS' TAKE OUT DOUBLE
New suit at 1-level = Natural F1, New suit at 2-laval = Natural NF

RDBL = 10+

1M - (DBL) - 2NT = Limit Raise or more

	LEADS AND SIGNALS			
	OPENING LEADS STYLE			
	L	ead	In Partner's Suit	
Suit	2nd / 4th		2nd / 4th	
NT	2nd / 4th		2nd / 4th	
Subseq	2nd / 4th		2nd / 4th	
Other:				

LEADS					
Lead	Vs.Suit	Vs. NT			
Ace	Ax(+) AKx(+)	Ax AKx(+)			
King	Kx KQx(+) AK	Kx KQx(+) AK AKJT(x)			
Queen	Qx QJx(+)	Qx QJx(+) AQJ(+) KQT9(x)			
Jack	Jx JTx(+) HJT(+)	Jx JTx(+) HJT(+)			
10	Tx HTx HT9(+)	Tx HTx HT9(+)			
9	H9x T9x(+) J987	H9x T9x(+) J987			
Hi-x	HXx xXx xXx(+)	HXx xXx xXx(+)			
Lo-x	xX HxxX(+)	xX HxxX(+)			

SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
Suit:1st	Hi = ENCRG	Hi = EVEN	ODDEVDEN
2nd	Hi = EVEN	S/P	Hi = EVEN
3rd	S/P		
NT: 1st	Hi = ENCRG	Smith Echo	ODDEVDEN
2nd	Hi = EVEN	Hi = EVEN	Hi = EVEN
3rd	S/P	S/P	

### Signals (including Trumps)

Smith Echo.

ODD/EVEN

#### **DOUBLES**

#### TAKEOUT DOUBLES(Style; Responses; Reopening)

**GENERAL STYLE**: Natural may be light with shape

**RESP**: Cue = F1, Jump cue = Asks for stopper.

REOPENING: May be light, RESP: Cue = F1

### SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES

Negative Free Bid though 4♥

Responsive DBL through 4♥

Maximal overcall DBL through 3♥

Support DBL / RDBL trough 2♥

Lead directing DBL, Lightner DBL, Roman-DOPI, ROPI, DEPO

SnapDragon DBL

# WBF Convention Card



Category :	RED BROWN			
Country:	JAPAN			
Event:	2023 Japan League 2nd Fright			
Players:	Jun Yokoyama Yukiko Okano			

SYSTEM SHMMARY

5151	O TO TENI O O WINATTI		
GENERAL AP	PROACH AND STYLE		

STR 1

5-card M very right

1 = a)11-14 minor UnBAL, b)15-17 any, c)21-22 BAL, d)18+ (4441)

1 **♦** = 18+HCP any

1NT = NV (10)11-14HCP BAL, VUL (12)13-15HCP BAL

1M-2/1 = NAT NF

#### SPECIAL BIDS THAT MAY REQUIRE DEFENCE

3NT : minor PRE 4♣ / 4♦ = good ♥ / ♠

1 • -1NT = F1

1 **1 -**1 **•** = a) 0-7HCP, b) 10-12HCP 5+ minor w/o 4+card M

1 **1 -**1 **-**1 **-**2 **-**2 **-**2 **-**2 **-**2 **N**T = 21 + (4441) / 18 - 20 (4441) / 21 - 22 BAL

1 - 2 / 2 = 5 + 4 + 7 ; 6 - 9 / 10 - 12

1 → -1 ♥ /1 • = 0-6HCP / 7+HCP

 $(1 \checkmark -1 \checkmark)/(1 \checkmark -1 NT) - x -new suit = NAT FG$ 

< List D >

 $1 \checkmark -1 4 /1 NT = 0 - 4 4 / 5 + 4$ 

2NT = 5-9HCP 5+ ♦ & 5+♥

< Brown Sticker Opening Bit >

2♠ = 5-9HCP : (5)6+♦ or 4+♥ & 5+♠

2♦ = 5-9HCP: (5)6+♥ or 5+♠ & 4+♠

2 = 3-31101 , (3)0+ V 01 3+ V & 4+ V

2♥ = 5-9HCP; (5)6+♠ or 5+♠ & 5+♦

2• = 5-9HCP; 5+• & 5+• or 5+• & 5+•

0 01101 | 0112 0011 01011 01012

### SPECIAL FORCING PASS SEQUENCES

1NT - (DBL) - Pass = Force to RDBL

#### IMPORTANT NOTES THAT DON'T FIT ELSEWHERE

1 - (1NT) - same 1NT OVERCALL

Psychics: Rare

ā	Ā	o. DS	J				MODIFICATIONS OVER
OPENING	SKI FIC	N. N. CAR	3.DB HRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	COMPETION AND
Q	TICK IF ARTFICAL MIN. NO. OF CARDS NEG. DBL. THRU		Ä				WITH PASSED PARTNER
1 🕈	~	0	4•	a) (10)11-14 HCP	1 ◆=0-7HCP or 10-12HCP unBAL w/o 4+M	1 ◆-1M = 11-14 4cards or 15-17 3+cards (N2)	(OC) -DBL = NEG or FG
				4+minor unBAL	1♥/1♠ = 8+HCP 4+cards (N1)	1 ♦-1NT= 11-14HCP 5+m (N3)	- other = NAT NF
				b) 15-17HCP any	1NT = 8-10 HCP , 2•/2 • = 13+HCP 5+cards	1 ♦-2m = 15-17HCP 5+cards	(DBL) - RDBL =10+HCP or FG
				c) 21-22HCP BAL	2♥/2♠ = 5+♠&4+♥ ; 6-10HCP/11-13 HCP	1 ♦ -2 ♥ /2 • = 22 + (4441)(N4)/18 - 21(4441)(N5)	- other = NAT NF
				d) 18+HCP (4441)	2NT/3NT = 11-12/13-15 ; HCP BAL , 3m/3M = INV/PRE	1 ♦-2NT=21-22BAL(N6), 2♥/2♠-2NT=ASK(N7)	
1♦	~	0	4•	18+HCP any	1♥/1♠ = 0-6HCP / 7+HCP	(1♥-1♠)/(1♠-1NT) = TCAB	(OC) -DBL = NEG or FG
					2•/2•/2•/2• = 7+HCP 5+cards	1♥-1NT/2NT = 18-20 BAL(N8)/23-24 BAL(N6)	- other = NAT NF
					1NT/2NT/3NT = 10-12/13-15/16-18 ; HCP BAL	1 •-2NT = 18-20HCP BAL(N6)	(DBL) - RDBL = FG
					3x = good 6+ cards	(1♥-1♠-x)/(1♠-1NT-x) - 2NT = FG BAL(N6)	- other = NAT NF
1♥/1♠		5	4♥	(8,9) 10-14HCP 5+ cards	1♥-1♠/1NT=0-4♠/5+♠ , 1♠-1NT = F1	(1♥-1♠-x)/(1♠-1NT-x) -new suit = NAT FG	(OC) - DBL = NEG or FG
					2/1=10-14HCP 5+cards , 3NT= RKC , SPL=13-15HCP	(1♥-1♠) -1NT = 4♠	(DBL) - RDBL = 10+HCP or FG
					2M/3M = 10-12HCP 3+SUPP / 0-9HCP 4+SUPP	(1♥-1NT-2m) - other m = FG any	(OC , DBL) - New suit = NAT NF
					2M;(+1)/(+2)/(+3)/(+4)=3+SUPP INV+ w/ 5+side suit (N9)	2M(+3) - 3NT = S/O	(OC,DBL)-Jump New suit = w/ fit
					/ 4+SUPP FG w/ S/S (N10) / 3SUPP INV+/4+SUPP INV+	2M(+4) - 3NT = RKC	(DBL) – 2NT = 3+SUPP INV+
1NT			4•	NV (9,10)11-14HCP BAL	2♠ = PUP 2♠, 2♦ = STAYMAN (N11), 2♥/2♠ = S/O	(2♣-2♦) - 2♥/2♠/2NT/3♣/3♦ = NAT INV	(OC) - DBL = NEG or FG
				VUL (12)13-15 HCP BAL	2NT = 5+♠ S/O or FG , 3♠ = ♠&♦ S/O	(2♣-2♦) - 3♥/3♠/3NT = ♥♠ INV / mss / S/T	(DBL) (N12)
					3♦/3♥/3♠ = ♦♥ / ♥♠ / ♠♦ ; FG	(2NT-3♠) - 3♠/3♥/3♠ = ♦♠ / ♥♠ / ♠♠ ; FG	(OC) - New Suit = NAT NF
2•	~	0	-	5-9HCP (5)6+♦ or 4+♥&5+♠	2♦/2♥/2♠/3♦/3♥/3♠/4♦/4♥/4♠ = P/C	2NT- 3♣/3♦ = ♦MIN / ♦MAX	(OC) - DBL = PEN
				(9-12HCP good 6++ in 4th)	2NT = ASK	2NT- 3♥/3♠ = ♥&♠MIN / ♥&♠MAX	(DBL) - RDBL = ASK
2•	~	0	-	5-9HCP (5)6+♥ or 5+♠&4+♠	2♥/2♠/3♠/3♥/3♠/4♠/4♥/4♠ = P/C	2NT- 3♣/3♦ = ♣&♠MIN / ♥MIN	(OC) - DBL = PEN
				(9-12HCP good 6+♦ in 4th)	2NT = ASK	2NT- 3♥/3♠ = ♥MAX / ♠&♠MAX	(DBL) - RDBL = ASK
2♥	~	0	-	5-9HCP (5)6+♠ or 5+♠&5+♦	2♠/3♠/3♠/4♠/4♠/4♠ = P/C	2NT- 3•/3• = •&•MIN / •&•MAX	(OC) - DBL = PEN
				(9-12HCP good 6+♥ in 4th)	2NT = ASK	2NT- 3♥/3♠ = ♠MIN / ♠MAX	(DBL) - RDBL = ASK
2•	~	0		5-9HCP 5= <b>1</b> &5+ <b>1</b> or5+ <b>1</b> &5+ <b>1</b>	3♠/3♦/3♥/3♠/4♠/4♦/4♥/4♠ = P/C	2NT- 3♣/3♦ = ♣&♥MIN / ♦&♠MIN	(OC) - DBL = PEN
				(9-12HCP good 6+ • in 4th)	2NT = ASK	2NT- 3♥/3♠ = ♠&♥MAX / ♦&♠MAX	(DBL) - RDBL = ASK
2NT	~		-	5-9HCP 5+♦&5+♥	3♣ = ASK , other = S/O	3♣-3♦/3♥/3♠ = MIN/♣short MAX/♠short MAX	(OC) - DBL = PEN
3x		6	-	PRE	3♠ - 4♠ = S/T , 3♠/3♥/3♠ -4♠ = S/T	SLAM APPROACH AND CONVENTION (in	ncluding all slam-interest bids)
3NT	~			PRE 7+ minor	4♣/4♦/5♣/6♣/7♣ = P/C	GERBER(1430), RKCB(1430), DOPI/DEPO, Exclusion RKCB(0314):	
					4NT = RKCB	4m raise or rebit = RKCB(1430)	
4♣/4♦	~	0	-	good ♥/♠	(4 - 4)/(4 / 4) = S/T	Spilal Scan after RKCB (♣<◆<♥<♠)	
4♥/4♠		6	-	PRE		TCAB = Ask Con(Stp res) - 0-1con/2con/3con/4con ; A=2con ; K=1con	
4NT	~		-	Acol 4NT	5•/5•/5•/5•/5NT/6• =noA/•A/•A/•A/•A/2A		

```
N1
   1♣-1♥ (8+HCP 4+cards)
                                                                N2 1 - 1 - 1  (11-17HCP 3+cards)
         1 = 4+cards may have 5+m
                                                                          1 = 0 - 7 + CP + 4 + 4
              1NT = 8-11HCP
                                                                          1NT = 0-7HCP
              2♣/2♦ = PUP 2♦ / FG
                                                                          2.4/2.4 = 10-12HCP 5+cards
         1NT = 15+HCP
                                                                          2♥ = 5-7HCP 4+♥
              2 = FG
                                                                      1♣-1♦-1♠ (11-17HCP 3+cards)
              2 = 8-9 HCPwait
                                                                          1NT = 0-7HCP
              2♥ = 8-9HCP 5+♥
                                                                          2.4/2.4 = 10-12HCP 5+cards
              2♠ = 8-9HCP 4♠
                                                                          2♥ = 5-7HCP 5+♥
              2NT = 8-9HCP BAL
                                                                          2♠ = 5-7HCP 4+♠
              3 - 3 = 55 \text{ FG}
                                                                    1♣-1♦-1NT(11-14HCP)
              3♥ = 6+♥ INV
                                                                N3
         2 = P/C
                                                                          2♦ = 10-12HCP 5+♦
         2 = 11-14HCP 4
         2NT = 4+SUPP S/T
                                                                          2M = 5-7HCP 5+cards
         2 / 3 / 3 = 4 + \forall Help Suit Game Try
                                                                          2NT = 10-12HCP 5+
         3♥ = 4+♥ INV
                                                                          3♣ = 10-12HCP 6+♣
         3NT = RKC
                                                                N4 1♣-1♦-2♥ (22+HCP (4441))
     1.1-1.4 (8+HCP 4+cards)
         1NT = 15+HCP
                                                                          2 = ASK
              2♣ = FG anv
                                                                              2NT/3 - 3 = 4441/4414/4144
              2 = 8 - 9 wait
                                                                                   (+1) = ASK
              2♥ = M54 FG
                                                                                       (+1)/(+2)/(+3) = 22-23/24-25/26+
                                                                              3♥/3♠/3NT = 1444 : 22-23/24-25/26+
              2 = 8 - 9 + CP 5 + 4
              2NT = 8-9HCP BAL
                                                                     1♣-1♦-2♠ (18-21HCP (4441))
              3.4/3.4/3.4 = 55 \text{ FG}
                                                                N5
              3 = 6 + INV
                                                                          2NT = ASK
         3 - 3 / 3 / 3 = 4414/4144/1444
         2♥ = 15-17HCP 5+cards
                                                                                   (+1) = ASK
                                                                                       (+1)/(+2) = 18-19 / 20-21
         2 = 11-14HCP 4
         2NT = 4+SUPP S/T
                                                                              3 / 3NT = 4441 : 18 - 19 / 20 - 21
                                                                          3x = P/C
         3 - \sqrt{3} = 4 + \text{Help Suit Game Try}
         3♠ = 4+♠ INV
         3NT = RKC
```

```
(1 - 1 - 1)/(1 - 1)/(1 - 1)/(1 - 1 - 1)/(1 - 1 - 1)/(1 - 1)
                                                                                                                                                                                                                                       N11 1NT-2♦ (STAYMAN)
 N6
                                    3 4/3 4/3 4/3 = STAY / TRF / TRF / mss
                                                                                                                                                                                                                                                                             2 \checkmark /2 = 4 \checkmark /4 
                                    4♣/4♦/4♥ = Garber / TRF / TRF
                                                                                                                                                                                                                                                                             2NT = w/o 4+M MIN
                     3 - \sqrt{3} = MAX 5 + cards
                                                                                                                                                                                                                                                                             3 \sqrt{3} / 3 NT = MAX : 2344 / 3244 / 33(43)
                 1 - 2 = 2 = 2 \times 10^{-2} / 2 
 N7
                                     3 - 3 / 3 / 3 / 3 = 5413 / 5431 / 5422 MIN / 5422 MAX
                                                                                                                                                                                                                                       N12 1NT-(DBL)
                                                                                                                                                                                                                                                                             P = PUP RDBL (♣&♥ or ♦&♠ or STR)
 N8
                 1♦-1♥-1NT (18-20HCP BAL)
                                                                                                                                                                                                                                                                             2 / 3  or RDBL = 5 +  or 4 +  &4 + 
                                    2 - \sqrt{2} / 2 = STAY / TRF / TRF / mss
                                                                                                                                                                                                                                                                             2 - 3 = 5 + 0 or 4 + 4 + 4 = 4 + 4
                                    3 \stackrel{\blacktriangle}{\bullet} / 3 \stackrel{\blacktriangledown}{\bullet} / 3 \stackrel{\blacktriangledown}{\bullet} = 6 + \stackrel{\blacktriangle}{\bullet} INV / 6 + \stackrel{\blacktriangledown}{\bullet} INV / 6 + \stackrel{\blacktriangledown}{\bullet} S/T / 6 + \stackrel{\blacktriangledown}{\bullet} S/T
                                                                                                                                                                                                                                                                            2 \spadesuit / 3 \spadesuit = 5 + \heartsuit \text{ or } 4 + \spadesuit \& 4 + \clubsuit
                                    4 - 4 / 4 / 4 = Garber / TRF / TRF
                                                                                                                                                                                                                                                                             2 \checkmark / 3 \checkmark = 5 + 4 or 4 + 4 & 4 + 4
                                    2NT = PUP 3 \cdot (\$S/O \text{ or } \$S/O)
                                                                                                                                                                                                                                                                             2NT = ♣&♥ or ♦&♠
                                                                                                                                                                                                                                                                             3NT = S/O
                                                    3♣ = AUTO
                                                                   P/3 = S/0
                                                                                                                                                                                                                                                                             4x / 5x = S/O
                     1NT-2 - 2 - 2 = 2  = smolen 4cards & OM5+
                                                                                                                                                                                                                                                             1NT-(DBL)-P
 N9
                    1M-2M(+1) (3+SUPP 13+HCP w/ 5+Side Suit)
                                                                                                                                                                                                                                                                             RDBL = AUTO
                                   (+1) = rerav
                                                                                                                                                                                                                                                                                            (+1)/(+2)/(+3) = 5+(L) / 5+(M) / 5+(H)
                                                                                                                                                                                                                                                                             other = NAT good 5+cards
                                   (+2)/(+3)/(+4) = MAX good5+card w/:(L)/(M)/(H)
                                                   (+1)/(+2)/(+3) = 5+(L) / 5+(M) / 5+(H)
                  1M-2M(+2) (4+SUPP 15+HCP w/ S/S)
N10
                                   (+1) = rerav
                                                   (+1) = void
                                                                   (+1) = rerav
                                                                                  (+1)/(+2)/(+3) = \text{void w}/:(L)/(M)/(H)
                                                   (+2)/(+3)/(+4) = S/S w/ : (L) / (M) / (H)
```

### BROWN STICKER OPENING BID ANNOUNCEMENT FORM

# This form is to be completed and sent, by email, to <a href="mailto:anna@ecats.co.uk">anna@ecats.co.uk</a> in accordance with the Supplemental Conditions of Contest for the event

Names: Yukiko Okano - Jun Yokoyama

Country JAPAN Event 2023 Japan League 2nd Flight
Opening bid of 2C in 1st/2nd/3rd seat at All vulnerability

**Shows:** 5-9HCP (5)6+Diamond or 4+Heart &5+Spade

**Detailed Description:** 

5-9HCP (5)6+Diamond or 4+Heart & 5+Spade

### **Responses and Rebids in Uncontested auctions**

### With what hands will responder pass the opening bid?

Weak hand with 5+C

### Meanings of other responses and rebids:

2D/2M/3D/3M/4D/4M = P/C

2NT = ASK

2NT - 3C/3D/3H/3S = DMIN / DMAX / H&SMIN / H&SMAX

### **Competitive Agreements**

Responses after opponent's DBL

(including Pass, RDBL and expected follow-ups)

Pass = 5+C, RDBL = ASK, 2D/2M/3D/3M/4D/4M = P/C

### Responses after opponent's overcall:

DBL = PEN, 2NT = ASK, 2D/2M/3D/3M/4D/4M = P/C

### Rebids after 4<sup>th</sup> hand DBLs the response:

Same as undisturbed

### Rebids after 4<sup>th</sup> hand overcalls:

Same as undisturbed

### **Proposed Defence**

DBL = Balanced opening value or STR

2D = T/O with Major

2M = NAT

2NT = 15-18HCP BAL

3m = NAT

3M = NAT

4m = 5 + cards & 5 + M

### WN STICKER OPENING BID ANNOUNCEMENT FORM

# This form is to be completed and sent, by email, to <a href="mailto:anna@ecats.co.uk">anna@ecats.co.uk</a> in accordance the Supplemental Conditions of Contest for the event

Names: Yukiko Okano - Jun Yokoyama

Country JAPAN Event 2023 Japan League 2nd Flight
Opening bid of 2D in 1st/2nd/3rd seat at All vulnerability

**Shows:** 5-9HCP (5)6+Heart or 5+Spade & 4+Club

**Detailed Description:** 

5-9HCP (5)6+Heart or 5+Spade & 4+Club

### **Responses and Rebids in Uncontested auctions**

### With what hands will responder pass the opening bid?

Weak hand with 5+D

### Meanings of other responses and rebids:

2M/3C/3M/4C/4M = P/C

2NT = ASK

2NT - 3C/3D/3H/3S = C&S MIN / H MIN / H MAX / C&S MAX

### **Competitive Agreements**

### Responses after opponent's DBL

(including Pass, RDBL and expected follow-ups)

Pass = 5+D, RDBL = ASK, 2M/3C/3M/4C/4H = P/C

### Responses after opponent's overcall:

DBL = PEN, 2NT = ASK, 2S/3C/3M/4C/4H = P/C

## Rebids after 4<sup>th</sup> hand DBLs the response:

Same as undisturbed

## Rebids after 4<sup>th</sup> hand overcalls:

Same as undisturbed

### **Proposed Defence**

DBL = Balanced opening value or STR

2M = NAT

2NT = 15-18HCP BAL

3m = NAT

3M = NAT

4m = 5 + cards & 5 + M

### BROWN STICKER OPENING BID ANNOUNCEMENT FORM

# This form is to be completed and sent, by email, to <a href="mailto:anna@ecats.co.uk">anna@ecats.co.uk</a> in accordance with the Supplemental Conditions of Contest for the event

Names: Yukiko Okano - Jun Yokoyama

Country JAPAN Event 2023 Japan League 2nd Flight
Opening bid of 2H in 1st/2nd/3rd seat at All vulnerability

**Shows:** 5-9HCP (5)6+Spad or 5+Club & 5+Diamond

**Detailed Description:** 

5-9HCP (5)6+Spade or 5+Club & 5+Diamond

### **Responses and Rebids in Uncontested auctions**

### With what hands will responder pass the opening bid?

Weak hand with 5+C

### Meanings of other responses and rebids:

2D/2M/3D/3M/4D/4M = P/C

2NT = ASK

2NT - 3C/3D/3H/3S = DMIN / DMAX / H&SMIN / H&SMAX

### **Competitive Agreements**

### Responses after opponent's DBL

(including Pass, RDBL and expected follow-ups)

Pass = 5+C, RDBL = ASK, 2D/2M/3D/3M/4D/4M = P/C

### Responses after opponent's overcall:

DBL = PEN, 2NT = ASK, 2D/2M/3D/3M/4D/4M = P/C

### Rebids after 4<sup>th</sup> hand DBLs the response:

Same as undisturbed

## Rebids after 4<sup>th</sup> hand overcalls:

Same as undisturbed

### **Proposed Defence**

DBL = Balanced opening value or STR

2S = NAT

2NT = 15-18HCP BAL

3m = NAT

3M = NAT

4m = 5 + cards & 5 + M

### BROWN STICKER OPENING BID ANNOUNCEMENT FORM

# This form is to be completed and sent, by email, to <a href="mailto:anna@ecats.co.uk">anna@ecats.co.uk</a> in accordance with the Supplemental Conditions of Contest for the event

Names: Yukiko Okano - Jun Yokoyama

Country JAPAN Event Japan Leage 2nd Flight

Opening bid of 2S in 1st/2nd/3rd seat at All vulnerability

**Shows:** 5-9HCP 5+Club & 5+Heart or 5+Diamond & 5+Spade

**Detailed Description:** 

5-9HCP 5+Club & 5+Heart or 5+Diamond & 5+Spade

### **Responses and Rebids in Uncontested auctions**

## With what hands will responder pass the opening bid?

Weak hand with 5+C

### Meanings of other responses and rebids:

3m/3M/4m/4M/5m = P/C

2NT = ASK

2NT - 3C/3D/3H/3S = C&H MIN / D&S MIN / C&H MAX / D&S MAX

### **Competitive Agreements**

### Responses after opponent's DBL

(including Pass, RDBL and expected follow-ups)

Pass = 5+C, RDBL = ASK, 2D/2M/3D/3M/4D/4M = P/C

### Responses after opponent's overcall:

DBL = PEN, 2NT = ASK, 2D/2M/3D/3M/4D/4M = P/C

### Rebids after 4<sup>th</sup> hand DBLs the response:

Same as undisturbed

### Rebids after 4th hand overcalls:

Same as undisturbed

### **Proposed Defence**

DBL = Balanced opening value or STR

2NT = 15-18HCPBAL

3m = NAT

3M = NAT

4m = 5 + cards & 5 + M