

WBF Convention Card

CATEGORY: Natural-GREEN

NCBO: EVENT:

PLAYERS: Masaru YOSHIDA Tadashi YOSHIDA

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALL (Style; Responses; 1/2level; Reopening)
8-17HCP, may be good 4 card at 1level
New Suit=NF Constructive, Cue-Bid=Limit Raise+ or STR
Jump Raise=PRE, Jump Cue=Mixed Raise, FSJ
1NT OVERCALLS (2nd/4th Live; Responses; Reopening)
15-18HCP(Except 4th Pos); Systems ON
11-15HCP(4th Pos) ; Systems ON
JUMP OVERCALL (Style; Responses; Unusual NT)
1-Suit: Weak;2NT=Ogust ASK, Raises=PRE, New suit=F1
2-Suit: Unusual 2NT (NV 5+HCP, Vul 10+HCP)
Leaping Michaels vs weak 2(FG)
REOPEN: Intermediate (1x)-P-(P)-2NT=19-20HCP
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)
Michael's CUE for Ms or M&m (2NT asks m;3C=P/C;3D=G/T in M)
after (1m)-2m, 3C/3D=INV in H/S, 3M=PRE
(1X)-3X=stopper ASK
VS. NT (vs. Strong / Weak; Reopening; PH)
2C=Both Ms, then 2D=Better M ASK, 3C/D=INV in H/S, 3M=PRE
2D=H or S, then 2H/2S/3H/3S/4H=P/C
2H=H+m,then 2S=NF,3C=P/C,3D=H INV,2NT=m ASK(Constructive)
2S=S+m,then 3H=NF,3C=P/C,3D=S INV,2NT=m ASK(Constructive)
DBL=PEN (Sys on vs weak NT)
DBL by PH=C or D
VS. PREEMPTS (Doubles; Cue-bids; jumps; NT bids)
X=T/O, lebensohl
Leaping Michaels vs weak 2 (FG)
VS. ARTIFICIAL STRONG OPENINGS
CRASH; DBL/D/NT vs STR1C/2C
DBL/1NT/2C after 1C-1D
OVER OPPONENTS' TAKEOUT DOUBLES
1m-(X)-2NT/3m=PRE/Limit Raise
1M-(X)-2NT/3M/3NT=Limit Raise+/PRE/Good Triple Raise
1M-(X)-2M/2M-1=Bad raise(3-6)/Good single raise(7-9)

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's suit	
Suit	3rd=even;low=odd	3rd=even;low=odd	
NT	4th from honor	4th from honor	
subseq	same	same	
Other: Lead high (or 2nd high) from worthless holdings vs NT			
LEADS			
LEAD	Vs. Suit	Vs. NT	
Ace	AK(x),Ax(+)	UB/CT	
King	KQ(x),Kx	KQ(x): ATT	
Queen	QJ(x),Qx	QJ(x), KQ109	
Jack	J10(x),Jx,KJ10(x)	J10(x), AJ10(x), KJ10(x)	
10	109(x),H109(x),10x	109x, 10x, H109(x)	
9	9x,KJ9(x)	9x	
Hi-x	Sx,xxSxxx	Sx,SSxS,Sxx	
Lo-x	xxS,xxSx,xxxxS	HxxS	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Lo=ENCRG	Hi/Lo=O	Lo=ENCRG
Suit	2 Hi/Lo=O	S/P	S/P
	3 S/P		
NT	1 Lo=ENCRG	Smith Echo	Lo=ENCRG
	2 Hi/Lo=O	Hi/Lo=O	S/P
	3 S/P		
Signals (including Trumps):			
Standard present count, Trump suit preference			
Reverse Smith Echo vs NT			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Sound or Shape (Tends to have correct shape)			
RESP: CUE=F thru suit agreement, Jump Cue=Stopper ASK			
Reopening may be weaker			
RESP: CUE=F1			
SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			
NEG DBL thru 4H			
RESP DBL thru 4H			
MAX DBL thru 3H			
COMP DBL thru 3H			
SUPP DBL thru 2H			
Card Showing DBL			
Snapdragon			

SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Natural 5 card M;
2/1 Always FG
1NT Opening: 14+-17HCP
2 OVER 1 Response: FG
SPECIAL BIDS THAT MAY REQUIRE DEFENCE
<List D Conventions>
2D=Weak 2 in a Major
2M=M and either minor, weak
vs Michaels/UNT: Higher Cue=Limit Raise+, Lower Cue=4th suit, FG
Fit Showing Jumps by PH/in COMP
Good-Bad 2NT by opener
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
PSYCHICS: Rare

NCBO:

PLAYERS: Masaru YOSHIDA

Tadashi YOSHIDA

(Note 1) After 1NT

- 2C-2M-3OM=Slam try with S/S, Next step=S/S ASK, L/M/H
- 2C-2M-4C=Roman Keycard Gerber(1430)
- 2C-2M-4D=BAL Slam try
- 2C-2D-2M=4M+5 or 6OM, INV+
- 2C-2D-3H=5-5M INV
- 2C-2D-3S=5-5M FG
- 2H-2S-3H=5-5M Slammish
- JTB then jump in a new suit=SPL
- Texas TRF then 4NT=RKCB1430, new suit=Exclusion0314
- 2S-2NT-3C=to play
- 2S-2NT(or 3C)-new suit(other than 3C)=SPL, then 3NT=sign off, 4C=RKCB1430
- 2S-2NT-3NT=6C322 or 7C222, then 4C=RKCB1430
- 2S-3C-3NT=to play, 2S-3C-4C=RKCB1430**
- 2NT-3C-3D=to play
- 2NT-3C(or 3D)-3M=SPL, then 3NT=sign off, 4D=RKCB1430
- 2NT-3C(or 3D)-3NT=6D322 or 7D222, 4D=RKCB1430
- System on over 2C (except both M) or ART X, XX over ART X= 1 suited m or both M
- 1NT-(PEN X): RDBL=PUP to 2C, shows 1 suiter, other bids=DONT style
- vs 2C/2D showing both M
- 1NT-(2C/2D):DBL=PEN for H and/or S, 2H/2S=ms INV/FG, 2NT=LEB, 3m=NAT,FG, 3M=Stopper

(Note 2) Jacoby 2NT

- After 1M-2NT
- 3C=any minimum (less than good 14)
- then 3D=short suit ASK
- 3H=no shortness, 3S=C short, 3NT=D short, 4C=OM short
- 3D=some shortness, at least good 14
- then 3H=short suit ASK
- 3S=C short, 3NT=D short, 4C=OM short
- 3H=5422, at least good 14
- then 3S=4 card suit ASK
- 3NT=4 card C, 4C=4 card D, 4D=4 card OM
- 3S=6322 or 7222, at least good 14
- then new suit=cue bid, 3NT=cue in OM
- 3NT=5332, at least good 14
- then new suit=cue bid
- 4M=dead minimum, no short suit

(Note 3) Good Bad 2NT

- 2NT by opener after responder's first action was 1 level bid or NEG DBL, and RHO has bid at the 2 level shows a weaker hand than if a suit was bid at the 3 level.
- Responder is expected to bid 3C unless he has sufficient extra values or shortness in clubs.

(Note 4) After 1D - 2C

- 2D = all hands with reasonable 5+ diamonds
- 2H = 4H and 3 or 4D (bad 5 card D possible), or 5H+6D(rebid H next)
- 2S = 4S, denies 5D and 4H, or 5S+6D(rebid S next)
- 2NT = denies majors, normally 3343 but bad 5 card D possible
- 3C = usually 2254 or (23)44
- 3D = solid D, demands cue bid
- 3M = SPL