

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)
Up to 18HCP, Sound at 2-level
4-cards possible at 1-level
Response: New suit=F1, 2 level=Const NF; CUE=10+HCP
Jump raise=PRE; Jump Cue=Mixed Raise
Jump New Suit=FSJ
(1X)-1M-(any)-2NT=L/R+
Reopen: LIGHT
1NT OVERCALL (2nd/4th Live; Responses; Reopening)
15-18HCP (Response same as 1NT Open)
2NT=18-20HCP
Reopen: 11-17HCP
JUMP OVERCALLS (Style; Responses; Unusual NT)
1 suit: Weak; Res: 2NT=OGUST
2 suit: 2NT=2 lowest suits, Unusual 1NT by PH
Leaping Michaels over 2M Open & (1M)-P-(2M)-4m
Reopen:
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
MICHAELS CUE
(1m)-2m=Majors: 3♣/♦=NAT, NF
(1M)-2M=OM&m: 2NT=m Ask, 3♣=m P/C, 3♦=M INV
(1X)-3X=Stopper Ask
VS. NT (vs. Strong/Weak; Reopening: PH)
DBL=PEN (PH: m 1 suiter)
2♣=♥&♠: 2♦=M ask
2♦=♥ or ♠
2♥/♠=♥&m / ♠&m
Vs. STR: 2NT=♣&♦ Vs. Weak: 2NT=4♥&6m; 3♣=P/C
3m=6m&4♠
VS. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
LEB after (WK2X)-DBL
(2X)-3X= Stopper ask
(2X/3X)-4m=Leaping & non-Leaping Michaels
vs Gambling 3NT: 4♣/♦=Both Ms ♥>♠/♥<♠
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
(1♣)-DBL=♣ suit, 1NT/2NT=55M/55m w/ strength
-2x=NAT good 6+card, 9-12 HCP
-3♣/3♦=♣/♦&M, 3♥=♥&♠ (55+ preemptive)
OVER OPPONENTS' TAKEOUT DOUBLE
New suit=F1 at 1-level
1m-(DBL)-2♠/3m=m SUP INV/PRE
1M-(DBL)-2M-1/2M=CONST/BAD Raise
1M-(DBL)-2NT=L/R+, System ON

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3 rd & lowest	same	
NT	4 th , 2 nd from weakness	same	
Subseq			
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK(x+)=ATT, AK, A(x+)	AKx(x+)=ATT	
King	AK(x+)=CT, KQ, K(x)	AKJT(x+).....=CT/UB	
Queen	KQ(x+), QJ, Q(x)	KQ(x+)	
Jack	QJ(x+), J(x)	QJ(x+), AQJ(x+)	
10	J10(x+), KJ10(x+), 10(x)	J10(x+), AJ10(x+), KJ10(x+)	
9	109(x+), H109(x+), 9(x)	109(x+), H109(x+)	
Hi-X	Sx; HxSx; HxSxxx	Sx; Sxx; SSxSx	
Lo-X	HxS; HxxxS; xxS; xxxxS	HxxS(x+); xxxS(x)	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	ATT: Hi=DISCG	CT: Hi/Lo=ODD	
Suit 2	CT: Hi/Lo=ODD	S/P	
3	S/P		
1	as above	as above	
NT 2			
3			
Signals (including Trumps):			
Up-Side Down Signal CT&ATT			
Trumps: Hi/lo=Odd or S/P			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Opening Values: may be light with shape			
Responses: Jump=INV; DBL Jump=shape			
CUE=F1			
(1m)-DBL-(1M)-DBL/2M=4 ⁺ M / NAT			
Reopening DBL: Maybe weaker			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
NEG: 4 ♦			
RESP: 4 ♦			
SUPP: 2 level rebid			
MAX			
LIGHTNER			
DBL of 3NT requests ♠ lead in an uncontested auction			

W B F CONVENTION CARD	
CATEGORY: RED NCBO: JAPAN PLAYERS: JINLONG ZHAO AYAKO SHIMAZAKI	
24/Apr/2025	
SYSTEM SUMMARY	
GENERAL APPROACH AND STYLE	
Two-Over-One Game Forcing (Exception: 1M-2♣)	
5-cards Majors	
1M-1NT Semi-forcing	
1NT Opening: 15-17HCP	
STR 2♣ / 2♦	
Weak 2M	
SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
Gambling 3NT	
FSJ	
Serious 3NT	
Scrambling 2NT	
vs 2 suiter O/C: Low-Low Cue	
vs Weak 2 & Multi 2♦: LEB, Leaping Michaels	
vs Flannery 2♦: DBL=Power, 2♥=♥ T/O	
<vs Michaels Cue to our 1M Open>	
1M-(2M)-DBL=Power	
-2NT/3♣=♣/♦, COMP or GF	
- 2♠/3♦=3SUP INV, 3♦/3♥=4+SUP INV	
- 3M/3NT=COMP / to Play	
- 4X=SPL	
SPECIAL FORCING PASS SEQUENCES	
IMPORTANT NOTES	
PSYCHICS: rare	

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3	4♦	11-21HCP	1♦/1♥=4+♥/4+♠ 1♠=1)min BAL 2)C SUP min 3)ms INV+ 1NT/2♣=5+♦ GF / ♣ SUP GF 2♦/♥=6+♥/♠ PRE or STR 2♠/2NT=L/R / NAT 3/4/5♣=PRE	XYZ, 4thSGF, SPL 1m-1X-2NT =may conceal 4-card M 1♣-1♠-1NT-2♦/2M/2NT=2254INV/ms SPL/2254GF -3♣/♦/♥/♠=3244/2344/3154/1354 GF 1♣-1NT-2♦-2M/2NT=5+♦ &4M/5332GF -3♣/3♦=6+♦ INV/GF	1m-(1NT)-Multi Landy Good-Bad 2NT by Opener TRF Bid, FSJ, Switching 1m-(X)-2♣/♠=m SUP min / L/R+ -2♦/♥=m SUP&5+♥/♠ 1♣-(1♦)-1NT=(54)M, F1 1m-(1M)-2NT/3om=5m5OM/5om5OM
1♦		3	4♦	11-21HCP	1M/1NT/2NT=4+M/6-10HCP/INV 2♣=5+♣ or ♦ SUP GF 2♦/♥=6+♥/♠ PRE or STR 2♠/2NT=L/R / NAT; 3♣=NAT INV 3/4/5♦=PRE	Rodwell GT after 1♦-1M-2M	
1♥		5(4)	4♦	11-21HCP	1NT=0-2♥, Semi-F 2♣=1)5+♣ GF 2)3+♥ CONST+ 3)Various GF hand 2♦=5+♦ GF; 2♥=3+♥ 6-9HCP; 2♠=PRE 2NT=4+ SUP L/R+ ; 3♣/3♦=NAT INV 3♥=PRE(non Vul) / CONST(Vul) 3NT=3-card SUP 4333 NT oriented, 12-15HCP 4♥=PRE	Serious 3NT, HSGT, SPL 1M-2M-3M=Bar Bid 1M-2♣-2♦=min no 4OM -2♥=both Ms -2♠/2NT/3♣=M&♣/6+M/M&♦ 1M-2NT-3♣=any min; 3♦=ASK -3♦/3OM/3NT=♣/♦/OM short	FSJ, SPL Reverse Drury 1M-(DBL/OC)-2NT=4+SUP INV+ 1M-(1NT)-2x=NAT
1♠		5(4)	4♦	11-21HCP	Almost same as 1♥ open 3♥= Good 6+card ♥ INV		
1NT				15-17HCP May have 5M	STAY, JCB, TEXAS, SMOLEN 2♠=mSS 2NT/3♣=to 3♣/3♦ 3♥/♠=31(45) / 13(45) GF 4♣=55M, choice of game	1NT-2♣-2M-3♣=Check Back -3OM=M fit w/ short; 3NT=ASK	RUBENSOHL TEXAS thru on 4♣ OC System ON over DBL&2♣/♦ (except 2♣/♦=Ms/M) DONT Escape
2♣	Y			1)2suits STR 2)22-24 BAL 3)28-30 BAL	2♦=Waiting; 2♥/♠=6+♠/♥ w/ 2 top honors 2NT=6+♣ or ♦ w/ 2 top honors 3X=short suit, 4441 slamish	2♦-2M-2NT=ASK -3♣=♣&another; 3♦=ASK -3♦/3♥/3♠=♦&♣/♦&♥/♦&♠	Vs. DBL/OC=System ON 2♣/♦-(OC)-Pass/DBL=POS/NEG
2♦	Y			1)1suiter STR 2)25-27 BAL 3)3suits STR	2♥=Waiting 2♠/2NT=6+♣/♦ semi-solid 3♣/♦=6+♥/♠ semi-solid	2NT=3suits; 3♣=ASK -3♦/♥/♠/3NT=♣/♦/♥/♠ short	
2♥/♠		6(5)		5-10HCP	2NT=OGUST; new suit=F1 Jump NS=Control ASK		
2NT				20-21HCP BAL	MUPPET STAY, JCB, mSS, TEXAS 4♣/♦/♥/♠/=6+♥/♠/♣/♦ S/T		
3♣		6+		NAT PRE	Jump NS=Control Ask		
3♦/3M		6+		NAT PRE	4♣=mild S/T; Jump NS=Control ASK		
3NT	Y			Solid minor Little outside	4♣=P/C; 4♦=Ask shortness	After 4♦: 4M=short; 4NT=no short; 5m=short om	
4X				PRE, NAT		HIGH LEVEL BIDDING	
4NT				Ace ask	5♣/5♦/5♥/5♠/5NT/6♣=0/♦/♥/♠/2/♣ Ace	RKCB(1403); K ASK: M fit=5NT / m fit 2 steps up m RKCB=Kick Back; Exclusion RKCB (0314) Roman DOPI (to 5♠) : DBL/P=14/03; DEPO (5♠up) : DBL/P=02/13	
5♣/♦				NAT PRE			
5♥/♠				N/A			