DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)

Style: often 4-card suit, light OC

Responses: cue = limit raise or any FG [#1]; 2NT = 4+supp INV+

(1♣)-1♦-2♣/1M = cue/M F1

(1m)-1♥-2m/1♠/2om = cue/♠ F1/NF const

(1X)-1♠-2X/2Y = cue/NF const

(1m)-2♣-2♦/2M = cue/NF const

Reopening: same

1NT OVERCALL (2nd/4th Live; Responses; Reopening)

15-18, BAL/semi-BAL

Responses: (vs. 1m) sys on; (vs. 1M) 2♣/2♦/2♥ = ♦/♥/♠

Reopening: (vs. 1m) 15-18; (vs. 1M) 13-18

Responses: (vs. 1m) sys on; (vs. 1M) 2♣/2♦/2♥ = range ask/♥/♠

JUMP OVERCALLS (Style; Responses; Unusual NT)

Preemptive

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

(1m)-2♣/2♦ = nat/♠&♥; (1M)-2M = oM&m

VS. NT (vs. Strong/Weak; Reopening; PH)

vs. Strong: 2♣ = ♠&♥; 2♦ = ♠ or ♥; 2♥ = ♥&m; 2♠ = ♠&m; 2NT = ♦&♣

vs. Weak: 2♣ = ♠&♥; 2♦ = ♥; 2♥ = ♠; 2♠ = longer m&♠; 2NT = longer m&♥

Reopening: same

PH: X = longer m & M

VS. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

X = T/O; Leaping Michaels; (3♣)-4♣/4♦ = ♦&♥/♠&♥

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣

X = ♠&♥; NT = ♦&♣

OVER OPPONENTS' TAKEOUT DOUBLE

XX = 10+; jump shift = Fit jump; double jump shift = SPL

1♣-(X)-1♦~2♣/2♦/2NT/3♣ = nat/♣ FG/♣ weak/♣ INV

1♦-(X)-1♥~2/2NT/3♣/3♦ = nat/♦ weak/♦ FG/♦ INV

1♥-(X)-1NT/2♣/2♦/2♥ = ♣/♦/good raise/bad raise

1♠-(X)-1NT/2♣/2♦/2♥/2♠ = ♣/♦/♥/good raise/bad raise

LEADS AND SIGNALS

OPENING LEADS STYLE

	Lead	In Partner's Suit
Suit	3rd/low	3rd/low
NT	4th	4th
Subseq	Same	Same
Other:		

LEADS

Lead	Vs. Suit	Vs. NT
Ace	AKx(+), Ax(+)	AKHH(+), Ax
King	AK(+), KQ(+), Kx	AKx(+),KQ(J/T)(+)
Queen	QJ(+), Qx	QJ(T/9)(+), AQJ(+), KQT9(+)
Jack	J10(+), KJ10(+),Jx	J10(+), HJ10(+)
10	109(+), H109(+),10x	109(+), H109(+)
9	9x	9x, H98(+)
Hi-X	Xx, HxXx(xx); xxXx(xx)	Xx, XXx(+)
Lo-X	Hxx(xx)X, xx(xx)X	HxxX(+), HxX

SIGNALS IN ORDER OF PRIORITY

		Partner's Lead	Declarer's Lead	Discarding
	1	low = enc	low = even	odd/even
Suit	2	S/P	S/P	Low=even
	3	low = even		SP
	1	low = enc	Rev. Smith Echo	odd/even
NT	2	S/P	low = even	Low=even
	3	low = even	S/P	SP

Signals (including Trumps):

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

Almost every X is TO

vs. Bergen Raise (etc.,): X is TO for opponents' M

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

Support X/XX

1♣-(1♦)-X/1♥/1♠/2♣/2♦ = no M/♥/♠/♣ INV+/5+♠&5+♥

1♣-(1♥)-X/1♠ = 0-3 ♠/4+♠; 1♦-(1♥)-X/1♠ = 4♠/5+♠

W B F CONVENTION CARD

CATEGORY: Green

NCBO: JAPAN

PLAYERS: Tadahiro Kikuchi

Hirokana Yuge

EVENT: 9th APBF Congress 2024

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

5542, open, respond and overcall light.

2/1

1NT=10-13 (1st2nd NV), 14-16 (other)

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

1♣-1♦ = any 0-6 or 4+♦ 7-12

3NT = Namyats opening

2♦=Mini Multi

2♥=4+♥&4+♠ weak.

2♠=5+♠&(4)5+m, weak.

SPECIAL FORCING PASS SEQUENCES

When we are in a GF situation

IMPORTANT NOTES

after 1m-(1NT), 2♣ = ♥&♠, 2♦~2♠ = nat

after 1M-(1NT), 2m = oM&m, 2♥~2♠ = nat, 2NT=M fit,INV+

PSYCHICS: Occasionally

Opening	Art	No of cards	Neg dbl up to	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE / PASSED HAND BIDDING
1♣	✓	2⁺	4♥	10⁺, 2⁺♣ (a)10⁺, 4⁺♣ (b)11⁺-14 bal, 2⁺♣ (c)17⁺-19 bal, 2⁺♣	1♦ = any 0-6 or 4⁺♦ 7-12; 1♥/1♠ = nat positive 1NT= ♣5⁺ Const or 33(34) FG 2♣= ♦5⁺ FG; 2♦= ♣5⁺ FG 2♥= ♣5⁺ INV; 2♠=Both m44+ FG; 2NT=Both m weak 3X/3NT/4m/4M=play	1♣-1♦-1♥ = 11⁺-14 (13⁺-16) bal or 4⁺♣4⁺♥; 1♣-1♦-1♠ = 4⁺♣4⁺♠ 1♣-1♦-1NT = 17-19, then same as 1NT open 1♣-1♦-2NT = 6⁺♣ 4⁺♦ 1♣-1♦-3♦ = 6⁺♣ FG; 1♣-1♦-3M = 6⁺♣ 5⁺M 1♣-1M-2M-2M+1/+2/+3/+4 = SSGT/help suit of ♣/♦/oM 1♣-1M-3♦ = mini-SPL or 4⁺M 18⁺ [#7]; 1♣-1M-4♣ = 6⁺♣ 4⁺M 1♣-1M-3oM = 6⁺♣ FG; 1♣-1M-3NT = To Play 1♣-2-XM/2NT=Pass or Correct/Asking 1♣-2♦-4♣ = RKCB; XYZ [#8]	1♣-1♦-(OC)-1NT = 17⁺-19 P-1♣-2♣ = ♣ INV NMF by PH
1♦		4⁺	4♥	10⁺, 4⁺♦ (a)10⁺, 5⁺♦ (b)10⁺, 4♦(441) may be 4♦ in 3ʳᵈ /4ᵗʰ	1♥/1♠ = nat; 2♣ = 4⁺♣ FG 2♦ = 3⁺♦ NF; 2♥ = 3⁺♦ FG; 2♠ = 3⁺♦ INV; 3♣ = 4⁺♦ 7-9 3♦/4♦ = weak; 3♥/3♠/4♣ = SPL 1NT = 5⁺♣ NF; 2NT = 5⁺♣ 10-12; 3NT/4♥/4♠ = To Play	1♦-1M-2M-2M+1/+2/+3/+4 = SSGT/help suit of ♣/♦/oM 1♦-1M-1NT = 11⁺-14 (13⁺-16) or 17⁺-19 1♦-1M-1NT-2♣ = ask [#9] 1♦-1M-2NT = mini-SPL or 4⁺M 18⁺ [#7] 1♦-1M-4♦ = 6⁺♦ 4⁺M; 1♦-1M-3oM = 6⁺♦ FG 1♦-1M-3NT = To Play; 1♦-1NT-3M = 4⁺♣ SPL 1♦-2♣-2♠/3♣/3♥/3♠ = FG; 1♦-2♥-4♦ = RKCB; XYZ [#8]	P-1♦-2♣/2NT/3♣ = drury/fit jump ♣/♣ NMF by PH
1♥		5⁺	4♦	10⁺, 5⁺♥ may be 4♥ in 3ʳᵈ /4ᵗʰ	1♠ = nat; 1NT = semi-F; 2♣/2♦ = 4⁺m FG; 2♥ = 3♥ const 2♠ = 4⁺♥ FG [#2]; 2NT = 3♥ INV⁺ [#3]; 3♣ = 4♥ INV 3♦ = 4♥ const; 3NT = 5⁺♥ const; 3♥/4♥ = weak; 3♠/4♣/4♦ = SPL	1♥-1NT-2m-3♥ = m fit FG 1♥-2♥-2♠/2NT/3♣/3♦ = PUP 2NT/help suit of ♣/♦/♠ 1♥-2♥-2♠-2NT-3♣/3♦/3♠/3NT = short ♣/♦/♠/RKCB 1♥-2m-2♥/2NT/3om(non-jump) = wait/15⁺ bal/5⁺♥5⁺om; XYZ [#8]	1♥-(2♠)-2NT = ♥ P-1♥-2♣/2NT/3♣ = drury/fit jump ♣/♣
1♠		5⁺	4♦	10⁺, 5⁺♠ may be 4♠ in 3ʳᵈ /4ᵗʰ	1NT = semi-F; 2♣/2♦ = 4⁺m FG; 2♥ = 5⁺♥ FG; 2♠ = 3♠ const 2NT = 4⁺♠ FG [#2]; 3♣ = 3♠ INV⁺ [#3]; 3♦ = 4♠ INV 3♥ = 4♠ const; 3NT = 5⁺♠ const; 3♠/4♠ = weak; 4♣/4♦/4♥ = SPL	1♠-1NT-2m-3♠ = m fit FG 1♠-2♠-2NT/3♣/3♦/3♥ = PUP 3♣/help suit of ♣/♦/♥ 1♠-2♠-2NT-3♣-3♦/3♥/3♠/3NT = short ♣/♦/♥/RKCB 1♠-2X-2♠/2NT/3m(non-jump) = wait/15⁺ bal/5⁺♠5⁺m	P-1♠-2♣/2NT/3♣ = drury/fit jump ♣/♣
1NT			3♠	10-13 1ˢᵗ/2ⁿᵈ NV 14-16 other. may have 5M/6m	2♣ = stayman; 2♦/2♥/4♦/4♥ = transfer; 2♠ = ♣ or bal INV 2NT = ♦ or weak minors; 3♣ = 5M ask; 3♦ = minors S/T 3♥/3♠ = short M, (31)(54); 4♣ = Roman Gerber; 4♠ = minors FG	1NT-2♣-2♦-2♥ = crawling; 1NT-2♣-2♦-3♥/3♠ = smolen 1NT-2♦-2♥-2♠/1NT-2♦-2♥-2♠ = 5♠ INV 1NT-2♦-2♥-2♠/1NT-2♥-2♠-2NT = relay [#10] 1NT-2♠-2NT/3♣ = min/max; 1NT-3♦-3♥/3♠/3NT = 4⁺♣/4⁺♦/no 4m	
2♣	✓			ART STR	2♦ = wait; 2♥/2♠/3♣/3♦ = nat; 2NT = 5⁺♠5⁺♥ 3♥/3♠ = short M, (41)44; 3NT = solid suit	2♣-2♦-2♥ = relay; 2♣-2♦-2M-3♣ = second negative 2♣-2♦-2♥-2♠-2NT/3♣/3♦/3♥/3♠ = 24⁺ bal/♥&♦/♥&♣/♠&♥	
2♦	✓			M 1suiter weak (10-13 ♦6⁺ 4ᵗʰ)	2M/3M=P/C. 2NT=ASK. 3♣=pup to 3♦ then self-suit FG. 3♦ = MSS 4♣=bid below 1 your M; 4♦=bid your M; 4M/5m=play; 4NT = A ask.	2♦-2NT;3♣/3♦/3♥/3♠/3NT = min/♥ med/♠ med/♥ max/♠ max.	
2♥	✓	4		♥4+♠4+ weak (10-13 ♥6⁺ 4ᵗʰ)	2NT=ASK; 3♣=pup to 3♦ then self-suit FG; 3♦=MSS 4♣ = bid below 1 better M; 4♦ = bid better M; 4NT=A ask	2♥-2NT-3♣/3♦/3♥/3♠ = ♥5♠4 min/♠5♥5 min/♥5♠4 max/♠5♥5 max	
2♠	✓	5		♠5+m4+ weak (10-13 ♠6⁺ 4ᵗʰ)	2NT=ASK; X♣/4♦=P/C. 3♦=♠ fit INV+.	2♠-2NT;3♣/3♦/3♥/3♠=♣ min/♦ min/♣ max/♦ max.	
2NT			3♠	20-21 bal may have 5M/6m	3♣ = modified puppet [#5] 3♦/3♥/4♦/4♥ = transfer 3♠ = MSS; 4♣ = Roman Gerber; 4♠ = minors	2NT-3♣-3♦/3♥/3♠/3NT = no4♥/4♥/5♠/5♥ 2NT-3♣-3♦-3♠/2NT-3♣-3♥-3♠ = PUP 3NT 2NT-3♣-3♦-3NT/2NT-3♣-3♥-3NT = 4♠ 2NT-3♣-3♦-3♥ = 5♠(3)4♥; 2NT-3♦-3♥-3♠ = 4♠ 5♥	
3X		6⁺		Pre-emptive		**HIGH LEVEL BIDDING**	
3NT	✓			Namyats opening	4♣ = S/T, bid below 1; 4♦ = S/T, bid M; 4♥/4♠ = P/C	RKCB 14/30; Exclusion RKCB 30/14	
4X		6⁺		Pre-emptive		DOPI (5 of trump or below); ROPI/DEPO (Over 5 of trump)	
4NT	✓			Minors		Non-Serious 3NT; Pick a Slam	