



| DEFENSIVE AND COMPETITIVE BIDDING | | LEADS AND SIGNALS | | | WORLD BRIDGE FEDERATION  CONVENTION  CARD | | | |
|---|--|---|----------------------------|--|---|--|-------------------|--------|
| OVERCALLS (STYLE; RESPONSES; 1/2LEVEL; REOPENING) | | OPENING LEADS STYLE | | | | | | |
| Normal style, promise 4+ suit, usually 5+ suit | | LEAD | | IN PARTNER'S 5+CARDS SUIT | | | | |
| Resp: Transfer response; 1 Level New suit = F1; Raise = PRE; | | SUIT | 01, 3 rd or low | 3 rd /low. ATT if Raised | CATEGORY: Nature Green NCBO: Hong Kong EVENT: ALL PLAYERS: Bubble HO Ho-Yee SO (Qriousbaby) | | | |
| 2 over 2 = F1; 2 over 1 = NF. 3-level new suit = GF. | | NT | 02, 4 th | 3 rd /low. ATT if Raised | | | | |
| 1N OVERCALL (2ND/4TH LIVE; RESPONSES; REOPENING) | | SUBSEQ | ATT/Count/SP | Same as left | | | | |
| 2 nd /4 th live = 15-18 value; R/O = 11-14 value | | OTHERS: AT 5+ level, K from AK demands count | | | PLAYERS: Bubble HO Ho-Yee SO (Qriousbaby) | | | |
| JUMP OVERCALLS (STYLE; RESPONSES; UNUSUAL NT) | | LEADS | | | SYSTEM SUMMARY | | | |
| | | LEAD | VS. SUIT | VS. NT | | | | |
| 1 suit: 2X = PRE | | A | AKx(+), Ax(+) | Ax(+), AKx(+), AKJ(+) | GENERAL APPROACH AND STYLE | | | |
| UNT: 2N = 11+ value, 5-5+ two-lowest unbidden suits | | K | AK, KQ(+), Kx | Ask for count or unblock | | | | |
| R/O: 11-14, 6+ cards | | Q | QJ(+), Qx | KQx(+), QJ(+), QJ9(+), Qx | | | | |
| DIRECT & JUMP CUEBIDS (STYLE; RESPONSES; REOPEN) | | J | JT(+), KJT(+), Jx | AQJ(+), JT9(+), JTx, Jx, AJx | Nature 5533 2/1 GF | | | |
| Direct Cue = Michaels over NAT, usu. intermediate+, Vul. depends | | 10 | T9(+), HT9(+), Tx | AJT(+), KJT(+), HTx, T9x, Tx | Flexible at points range and suit length | | | |
| Jump Cue = ask for stopper | | 9 | 9x, 9 | HT9(+), 9x | 1M promise 4 cards on 3rd/4th seat | | | |
| (2M) 3M = ask for stopper | | HI-x | 3 rd from even | Sx, xSx(+) | | | | |
| VS. NT (VS. STRONG/WEAK; REOPENING; PH) | | LO-x | Low from odd | HxxS(+), HxS | | | | |
| VS. Strong NT: Woolsey | | VS. Weak NT: Landy | | | | | | |
| Dbl = 4+M 5+m | | Dbl = Penalty | | | | | | |
| 2♣ = 4+♠ 4+♥ | | 2♣ = 4+♠ 4+♥ | | | | | | |
| 2♦ = (5) 6+♠/♥ | | 2♦ = (5) 6+♠/♥ | | | | | | |
| 2M = 5+M 4+m | | 2M = 5+M 4+m or 4+M 5+m | | | | | | |
| 2N = F, minors or good hand | | 2N = Strong two suits | | | | | | |
| VS. PREEMPTS (Doubles, Cue-bids, Jumps, NT bids) | | SIGNALS IN ORDER OF PRIORITY | | | SPECIAL BIDS THAT MAY REQUIRE DEFENCE | | | |
| DBL: T/O up to 4♥ | | SUIT | PARTNER'S LEAD | | | DECLARER'S | DISCARDING | |
| Leaping Michaels: (2♦M)-4m / (1M)-(2M)-4m | | | 1 | U/D ATT | | | | U/D CT |
| | | | 2 | U/D CT | S/P | | | U/D CT |
| | | 3 | S/P | | S/P | 2♣ = 22+ any, or 15+value, 8.5+ tricks, or 12+ value w/ 9+tricks | | |
| | | NT | 1 | U/D ATT | U/D CT | S/P | 2♦ = PRE 6+♠ or ♥ | |
| | | | 2 | U/D CT | S/P | U/D CT | 2♥ = PRE 4+♠ 4+♥ | |
| | | | 3 | S/P | | | 2♠ = PRE 5+♠ 4+m | |
| | | SIGNALS (INCLUDING TRUMPS): UDCA+S/P | | | | 3N = Gambling, solid minor suit w/ at most 1 side K | | |
| VS. ARTIFICIAL STRONG OPENINGS | | DOUBLES | | | 1m-2♥/2♠ = PRE 5♣4-5♥ / GT 5-6♠4♥ | | | |
| VS Strong 1♠: Pass = may be strong hands | | | | | Michaels, Leaping Michaels and Unusual 2N | | | |
| Dbl = Both Ms | | | | | Rubensohl after 1N-(2♣♦♥♠), ART overcalls included. | | | |
| NT = Both ms | | | | | Two-way-puppet-checkback: [1m-1M; 1N] / [1♣-1♦; 1N] / [1♥-1♠; 1N] | | | |
| Else = NAT, 5+cards | | | | | ● System on after opener's 1N with interference | | | |
| OVER OPPONENT'S TAKEOUT DOUBLE | | TAKEOUT DOUBLE (STYLE; RESPONSES; REOPENING) | | | | | | |
| 1m (X): XX = 5+♦/4+♥ | | 1M (X): XX = GT+, 0-3M, F to 2N | | 11+value, with support to other suits | Walsh Style: 1x-1y; 1z= 4+z 5+x or 4144. (No XYZ) | | | |
| 1♦ = 4+♥ | | 1N~2M-1 = Transfer | | 16+value, strong | 1m (1N) 2♣ = Both Ms | | | |
| 1♥ = 4+♠ | | 23M = PRE | | R/O: 8+value, with support to other suits | Modified Bergen Raise | | | |
| 1♠ = F1 no 4M | | 2N = GT+ 4+M | | RESP: CUE = F1, promise rebid | 3♦♥♠-4♣ / 34♣-4♦ = Mini RKCB (Resp: 0~0.5/1/1.5/2/2.5) | | | |
| 1N/2x = NAT | | 3X = F5J 4+M 5+X | | SPECIAL, ARTIFICIAL & COMPETITIVE DOUBLES/ REDOUBLES | | | | |
| 2N = GT+ (4)5+m | | 1♣ (1♦): X = 4+♥ | | NEG DBL up to 4♦ | | | | |
| 3x= PRE NAT | | 1♥ = 4+♠ | | SUPP DBL/REDBL up to 2M-1 | | | | |
| 1m (1♥) X = 4+♠ | | 1♠ = F1 no 4M | | RESP DBL up to 4♦ | | | | |
| 2♥ = GT+ 4+m | | 1N/2♣♥♠N = NAT | | MAX DBL up to 3♥ | | | | |
| 2♠ = PRE 6+♠ | | 2♦ = GT+ 4+♣ | | LIGHTNER DBL against slam | | | | |
| | | | | | PSYCHICS: Rare | | | |

| OPENING | TICK IF ARTIFICIAL | MIN NO OF CARDS | NEG. DRL THRU | DESCRIPTION | RESPONSES | SUBSEQUENT AUCTION | PASSED HAND BIDDING |
|---------|--------------------|-----------------|---------------|---|--|---|--|
| 1♣ | | 3 | 4♦ | 11+~21 value | 2♣/♦=GF/GT, 4+♣; 3♣/4♣=PRE 5+♣; 2♥=PRE 5♣4-5♥; 2♠=GT 5-6♠4♥; 3x=PRE | -1♦♥: 1♥♠=4+♥♠ 5+♣; (1♦-1♥; 1♠=4+ 5+ or 4144) -1x: 1N=4M or 4-4M possible; -1♦-1N; 2♣=Puppet to 2♦; 2♦=GF relay; 2♥/♠=GF 4+♥/♠ 5+♦; 2N=GT NAT; -1♦-1N-2♣-2♦: 2♥/♠=GT 4+♥/♠ 6+♦; 2N=To play 3♣/♦; 3♣/♦=GT NAT. | 1♣-2♣=GT, 4+♣ 1♣-2♦=8-10 value 4+♣ |
| 1♦ | | 3 | 4♣ | 11+~21 value | 2♣=GF 4+♣; 2♦=GF 4+♦; 3♣=GT 4+♦; Others same as above | -1M-1N: 2♣=Puppet to 2♦; 2♦=GF relay; 2♥/♠=GT 5+♥/♠; 2N=GT NAT; -1M-1N-2♣-2♦: 2♥/♠=To play; 2N=To play 3♣/♦; 3♣/♦=GT NAT. -1M-2N: 3♣=Ask for M; 3♦=GF, fit m; 3M=GF, 6+M. -1M-2M; 2M+1=Relay (Resp: Min 3 / Max 3 / Max 4 / Min 4) | 1♦-2♦=GT, 4+♦ 1♦-3♣=8-10 value 4+♦ |
| 1♥ | | 5 | 4♦ | 11+~21 value May be only 4 cards or lighter on 3 rd 4 th seat | 1N=Semi-F1; 2♥=8-10; 2♠/2N/3♣=GF/GT/6-9 4+♥; 3♦=GF BAL w/ 3♥; 3♥=PRE; 3♠=4+♥ w/ an unknown void; 3N/4♣/♦=4+♥ singleton ♠/♣/♦. | -2♣: 2N/3♣/♦=Short ♠/♣/♦; 3♥/3N=No short extra/min; 3♠/4♣/♦=5+♠/♣/♦; -3♣: 3♦=ST ask short; 3♠/4♣/♦=Short. -3♣-3♦: 3♥/N=Max/Min no short; 3♠/4♣/♦=Short. -3♦♥: 3♠=ST ask short; 3N/4♣/♦=♠/♣/♦ short. -3♦♥-3♠: 3N/4♣/♦/♥=♠/♣/♦/No short. | -2♣=Drury, 3M supp -2♣: 2♦=ART, 12+ 5+M 2M=NF, weak, 4+M -2♦=Drury, 4+M supp -2N=GT+ 4+M |
| 1♠ | | 5 | 4♦ | 11+~21 value May be only 4 cards or lighter on 3 rd 4 th seat | 1N=Semi-F1, may GT w/ 5♥; 2♥=GF 5+♥; 2N/3♣/3♦=GF/GT/6-9 4+♠; 3♥=GF BAL w/ 3♠; 3♠=PRE; 3N=4+♠ w/ an unknown void; 4♣/♦/♥=Singleton 4+♠; Others same as above | -2N: 3♣/♦/♥=Short; 3♠/3N=No short extra/min; 4♣/♦/♥=5+suit; -3♣-3♦: 3♥/♠/N=♠/♦/♥ short; -3♦: 3♥=ST ask short; 3N/4♣/♦=Short ♥/♣/♦. -3♦-3♥: 3♠/N=Max/Min no short; 4♣/♦/♥=Short. -3♥♠: 3N=ST ask short (4♣/♦/♥/♠=♠/♦/♥/No short); 4♣/♦/♥=Short. | -3♣/♦: FSJ, 4+M 5+♣/♦ |
| 1N | | | | (14)15-17 value 5M/6m/stiff honor possible | 2♣=Stayman; 2♦♥/4♦♥=Transfer; 2♠=(semi)BAL/♣; 2N=GF Ask 5M; 3♣=6+♦; 3♦=GF 5-5 ms; 3♥/♠=GF 5-4ms short ♥/♠; 3N=To play; 4♣=GF/ST 5-5 Ms; 4♠=CoG ms; 4N=Quant 1N-2♥; 2♠-3♥=Mild ST 5♠5♥. | -2♣-2♦: 2♥=GT 4♠5♥; 2♠=GT 5♠; 3♥/♠=GF Smolen; 3m=Non-Min GF NAT. -2♣-2♥: 2♠=GT 5♠; 2N=GT. 3♠=CoG or ST 4+♥. -2♣: 2N=Min; 3♣=Max. (3♦♥/♠=ST Short ♦♥/♠ 6+♣) -2R-2M: 2N=GF. 1N-2R; 3M=Non-min 4+M. -2R; 2N=Super fit. (Re-Transfer; New suit= GF short) | |
| 2♣ | | | | 22+ value, any 15+ value w/ 8.5+tricks | 2♦=GF 5+; 2♥=0-4; 2♠/2N=GF ♥/♠ KQxxx+; | | |
| 2♦ | V | | | Mini-multi, PRE, 6+♥/♠ | 23M=P/C; 2N=relay; 3♣/♦=F1, 4♣=ask to transfer; 4♦=Bid your suit; 4♥/♠=To play. | -2N: 3♣=Max; 3♦♥=Min ♥/♠ -2N-3♣-3♦: 3♥=Min ♠; 3♠=Min ♥. | 4 th seat: 10-12 6+♦ |
| 2♥ | V | 4 | | Lyrics PRE Ms 5-4+(4-4+) Red: 4+♠5+♥ | 2N=Relay; 3♣/♦=NF, NAT; 3♥/♠=PRE. | -2N: 3♣=Min; 3♦=Max 5♠5♥. 3♥/♠/4♣/♦=Max 5♠4♥/4♠5♥/4♠6♥/6♠4♥. -2N-3♣-3♦: 3♥/♠/N/4♣/♦=4♠5♥/5♠4♥/5♠5♥/4♠6♥/6♠4♥. | 4 th seat: 10-12 6+♥ |
| 2♠ | V | 5 | | PRE 5+♠ 4+m. | 2N=Relay; 3♣=P/C; 3♦=♥; 3♥=♠ GT; 3♠=PRE. | -2N: 3♣/♦=Min ♣/♦; 3♥/♠=Max ♣/♦. | 4 th seat: 10-12 6+♠ |
| 2N | | | | 20-21 value 5M/6m/stiff honor possible | 3♣=Romex; 3/4♦♥=Texas Transfer; 3♠=ask m; 3N=To play; 4♠/4N=Quant. | -3♣: 3♦=No 5♠4♥; 3♥=4-5♥; 3♠=5♠; 3N=4♠4♥. | |
| 3x | | 6 | | PRE | 3x=NAT F1; 4♣=Mini RKCB. | | |
| 3N | V | | | 1 solid m w/ 0-1 side K | 456♣=P/C; 4♦=ask for short; 4M=To play; 4N=Quant. | | |
| 4x | | 7 | | PRE | 4♣-4♦=Mini RKCB | | |
| 4N | V | | | PRE both minors | | | |
| | | | | | | HIGH-LEVEL BIDDING | |
| | | | | | | RKCB (1430); Quant; Splinter, Mini RKCB & EKB (0~0.5/1/1.5/2/2.5); D0P1; DEPO; REPO | |