DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style, Responses, 1/2 Level, Reopening)
Occasionally 4-cards at 1-level: (1m)P(1M)2m/2M=NAT: Jump Raise: PRE: SPL
NS=F1, but NF if 2M: J/S=NAT,PRE, but FG if non-jump NS is 2M
If CUE is below 2NT,CUE/2NT=LR+/MR: If CUE is above 2NT,2NT/CUE=LR+/MR
after DBL of our 1-level OC, same as after DBL of our openings
INT OVERCALLS (Styles, Responses, Unsual NT)
15~18 HCP
After 1NTovercall, system on
(1m)P(P)1NT=(8)9~15HCP; Responses: system on
(1M)P(P)1NT=(8)9~17HCP; Responses: system on but 2♣ is modified
JUMP OVERCALLS (Style, Responses, Unusual NT)
[1-Suit]Weak, 2NT=Ogust, 3♣=Feature, NS=F1
[2-Suit]Unusual 2NT (Lower two unbids), (1♣)2♦=5+5+MS
Leaping Michaels: Namyats 4. OC
Reopen=Intermediate 1x-P-P-2NT=18-19HCP
DIRECT & JUMP CUE BIDS (Style, Responses, Reopen)
Michaels CUE, but (1♣)2♣ shows 44/45/54/46/64 MS: if 1♣ is ART or 2+, 2♣ is NAT
(1M)3M=asks for stopper in the suit: (1m)3m=NAT, not PRE
Vs. NT (Strong / Weak: Reopening, PH)
X/2♣/2♠/2M/2N-3♠=PEN/MS/1M/4+M&5+m/=>3♣-3NT
3NT/4♣/4♦=1m/♥/♠
Reopen:
X/2♣/2♠/2M=1m, M+m, ms or STR/MS/1M, good hand/NAT, bad hand
Vs. PREEMPTS (Doubles, Cue-bids, Jumps, NT bids)
X=T/O up to 4♥, optional(other): 4NT over 4M=T/O: 4NT over 4m=NAT
Vs.WK2 CUE=Stopper Ask; Leaping Michaels
Vs. ARTIFICIAL STRONG OPENINGS
vs. 1♣ Strong X=T/O of ♣: Exclusion bids at 1 level: 1NT=serious OC
2♣/2◆/2♥/2N-3♠/3NT/4♣=♣&any/◆&M/Ms/=>3♣-3NT/ms/MS
vs. 1♦ ART or 2+ X=TO: 2♦=NAT: 2♥=NF MS: 3♦=Good MS
vs. Strong 2♣ X/2♦/2♥/2N-3♠/3NT/4♣=♣&any/♦&M/MS/=>3♣-3NT/ms/MS
vs. Mullti 2♦ X/2♥/2♠/2NT=T/O of ♠/TO of ♥/NAT/NAT,15-18
3m/3M/4m=NAT/NAT, good hand/m&M
vs. Flannery 2♦ X/2♥/3M=BAL13-15 or STR/ms/STOPPER ASK
OVER OPPONENT'S TAKEOUT DOUBLE
basically TRF (NAT or have SUPP with value in TRF suit)
1m(X)1♥/2♣/2♠/2NT/3M=♠/FR/PRE/NAT,FG/PRE
$1 \triangleq (X)XX/1 \lozenge / 1 \triangleq / 2 \lozenge / 2 \lozenge / 3 \triangleq / 3 \lozenge = \lozenge / \lozenge / = NT/LR/ms/MIXED R/PRE$
1♦(X)XX/1♠/2♥/3♣/3♦=♥/♣/LR/MIXED R/PRE R

 $1 \lor (X)XX/1 \land /1NT/2 \land /2 \land /2 \land /2NT = 2SUPP/ \land /3SUPP, LR + / \land /ALR + /MIXED$

	LEADS	AND SIG	GNALS		
OPENIN	G LEADS STYLE				
	Lead		In	Partner's Suit	
Suit	3rd or Lowest		3rd or Lo	west	
NT	3rd/5th, occasionally	4th	3rd/5th		
Subseq	2nd/4th, 2nd from bac	d suit	2nd/4th, 2	2nd from bad suit	
Other	Top of sequence		Top of sequence		
LEADS	Vs. Suit	Vs. NT			
Ace	AKx(+), Ax	AK(+), Ax(+)			
King	KQ(+), Kx, AK, [AK	STR, CT/UB			
Queen	QJ(+), Qx		KQ(+), QJ(+), Qx		
Jack	JT(+), HJT(+), Jx		JT(+), HJ	T(+), Jx	
10	T9(+), HT9(+), Tx		T9(+), H7	Г9(+), Тх	
9	KJ9(x)(xx), 9x, 98x		HH98(xx)), 98x, 9x	
Hi-x	Sx, HxSx(xx), Sxx af	ter raise	Sx, Sxx a	fter raise	
Lo-x	o-x HxS(x), HxxxS, xxxxS, xxS			HxxxS(+), HxS, xxS, xxxxS	
SIGNAL	S IN ORDER OF PR	IORITY			
	Partner's Lead	Declare	r's Lead	Discarding	
Suit	Hi/Lo=EVEN	Hi/Lo=EVEN		ODD/EVEN	
1	2 S/P	S/P		Hi/Lo=EVEN	
	3	Hi/Lo=EVEN		S/P	
NT 1	Lo=ENC at trick1			ODD/EVEN	
	PHi/Lo=EVEN	S/P		Hi/Lo=EVEN	
3	S/P		S/P		
Signals (i	ncluding Trumps):				
Trump=S	/P or ODD				
*Tend to	suggest extra hand sha				
	Ι	OUBLES	<u>S</u>		
TAKEO	UT DOUBLES (Style,	Response	es, Reopen	ning)	
Light sha	pe oriented (4441)				
(1m)X(ar	y)2m=Ms, INV+ or an	y FG			
We use L	ebensohl or Scramblin	g 2NT			
	L, ARTIFICIAL & C				
_	(4♦/4♥): SUPP X/XX:		ve (3♠): M	aximal (3V)	
Action (e	specially after OPP fou	ind fit)			
	OTHER CO	OMPETI	FIVE BID	S	
Vs. Jum					
1♣(2♥)24	\(\frac{1}{2}\T\/3\\phi\/3\\p	VF/=>3♣/	=>3♦/ms/I	FR/6+FG	
	•/2NT/3♣/3◆/3♥/3♠=N				
	$\sqrt{1/3} / 3 / 3 / 3 = 3$				
1 ♦ (2 ♠)2N	T/3♣/3◆/3♥/3♠= =>3	♣ /=>3 ♦ /=	>3♥/FR/4	♥&♦	
Vs. 2 Sui	iter OC				
_ `	/2♠/2NT/3♣/3◆/3NT=				
1♠(2♠)X	/2NT/3♣/3◆/3♥/3NT=	CARDS/3	♣/ ♦ /3SUP	PP,LR+/LR/FR	
43.5(03.700)					

1M(2NT)X/3♣/3♦/3NT/4OM=CARDS/♥/♠/SPL in OM/EXRKCB

After 1m(2m/2NT), **♥=♣**; **♠=♦**; X=CARDS



WBF Convention Card

Ver. Mar. 2024

CATEGORY: RED NCBO: JAPAN

PSYCHICS:

Occasionally

Kazuo K. FURUTA & Ruri OTE						
SYSTEM SUMMARY						
GENERAL APPROACH AND STYLE						
5 Card Majors, 2/1 FG (except 1♠-2♥), open light w/shape						
TRF response after 1♣ opening						
1NT Opening=(14+)15-17						
SPECIAL BIDS THAT MAY REQUIRE DEFENCE						
3NT=16~20 HCP, 6+ good minor						
4♣=Good 4♥ opening						
1≜-2 ▼ =NAT, NF						
Good-Bad 2NT in competition						
<list d=""></list>						
1♣=2+♣, could have longer (up to 5-cards) ♦ if BAL; TRF response after 1♣ opening						
2♦=weak ♥ or ♠: 2♥=weak ♥ and ♠: 2♠=weak ♠ and a minor						
1♥-1♠/1NT=0-4♠ or 5+♠&3+♥/5+♠						
Vs. OVERCALL						
$1m(1X)3X$ =ask to bid 3NT, $1 \bullet (1 \lor) 2 \lor /2 \bullet /3 \bullet /3 \bullet = LR + /NF/NF/MIXED R$						
1♦(1♠)2♥/2♠/3♣/3♦=NF/LR+/NF/MIXED R, 1M(1NT)2m: m&OM						
1 + (1NT) 2 + 2 / 2 / 2 / 2 / 2NT / 3 = MS / / 4 / ms (< <) / ms (< >) / mS (< >) / MIXED R						
1♦(1NT)2♣/2♦/2M/2NT/3♣/3♦=MS/3+♦&♥or♠/NF/ms/NF/MIXED R						
<list d=""></list>						
1♣(1♦)X/1♥/1♠/2♣=♥/♠/no 4+M/4+♥&4+♠ up to INV						
1♣(1♦)2♦/2♥/2♠/3♣=6+♥,INV+/6+♠,INV+/LR+/MIXED R						
$1m(1 \checkmark)X/1 = 4 + 4/3$ or less 4						
1♣(1♥)2♣/2♦/2♥/2♠/3♣=♦/6+♠,INV/6+♠,COMPorFG/LR+/MIXED R						
1♣(1♠)2♣/2◆/2♥/2♠/3♣=3 or less ♥,at least 3-card in both m/♥/◆/LR+/MIXED R						
1♦(2♣)X/2♦/2♥/2♠/3♣/3♦/3M=Ms/5+♥/5+♠/4M,INV+/LR+/MIXED R/4M&♦,FG						
SPECIAL FORCING PASS SEQUENCES						
1NT(PEN DBL)P/XX/others=forcing/=>2. system on						
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE						
After 1m(P)1NT, 2♣/2♦/2M=MS/1M, good hand/NAT, bad hand						

OPENING	TICK IF ARTIF	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND, vs OC	
				a) BAL 2+ ♣ w/o 5M	1•/1♥/1•/1NT=♥/•/no MAJ or •FG/NAT,11-12	after 1♣-1R/1♠-1M(3SUPP)/1♠/NT, 2♣=>2♠, 2♦=FG, 2NT=>3♣	P-1 -1NT=NAT,10-11	
1.*				11-14 or 17-19HCP	2♣/2•/2♥=FG, BAL or ♣/LR/INV,4+4+ms	1 - 1R-2NT=(15)16+, 6+ - w/3SUPP	P-1 ♣- 2 ♣= 5+ ♣ &4+ ♦ ,INV	
		2	4♥	may have longer •	2♠/2NT=WK or STR, 5+5+ms/13-15 or 19-20, 33(34)	1♣-1R-2♦=(15)16+NAT, 17-19BAL, or (15)16+,6+♣w/o 3SUPP	P-1 ♣- 2 ♦ =6+ ♣ ,INV	
			7*	b) 10+pts., 4+♣, UNBAL	3♣/3♦/3M/3NT=5-9/INV/SPL/16-18, 33(34)	1♣-1♠-2♦=(15)16+NAT or 1444, min	Fit showing jump by passed hand	
					4♣/4♦=TRF to 4♥/4♠	1♣-1♦-2♠/3♠/3♦/3♥/3♠/4♣=15+4♥/11-14♦ short raise/11-14♠ short raise/17-19,4♥/♦SPL/♠SPL		
						1♣-1♥-3♣/3♦/3♥/3♣/4♣/4♦=15+4♣/11-14♥short raise/11-14♦short raise/17-19,4♠/♦SPL/♥SPL		
1♦		4		a) 10+pts., 4+♦ w/ SS	1M/1NT/2♣/2◆/2♥=NAT, 4+card/5-11/4+♣, FG/FR/LR	1♦-1M-1NT/2♣=♦+♣/6+♦: 1♦-1♣-2♦=4♥&5♦, min: 1♦-1♥-2♦=3♥&6+♦, min	Fit showing jump by passed hand	
			4 ♥	could be 4♦&5♣, min	2♠/2NT/3♣/3♦=MIXED R/INV/INV/PRE R	1♦-1M-2NT=(15)16+, 6+♦ w/3SUPP		
				b)5•4X22	3M/3NT=SPL/13-15	1♦-1♥-2♠/3♠/3♦/3♥/3♠/4♣=15+4♥/11-14♠short raise/11-14♠short raise/17-19,4♥/♠SPL/♠SPL		
				c) 10+pts., 6+•		1♦-1♠-3♠/3♦/3♥/3♠/4♠-15+4♠/11-14♥short raise/11-14♣short raise/17-19,4♠/♥SPL/♠SPL		
				10+pts., 5+ cards	1♥-1♠/1NT=0-4♠ or 5+♠&3+♥/5+♠: 1♠-2♥=NF, 5+♥	1♥-1♠-2♥-2NT/3♠/3♦/3♥=♠/♦/2(+)♥, INV/INV to 4♥: 1♥-1♠-2N/1♠-1N-2N=FG	2♣=Reverse Drury Fit, 2NT/3♣=♣ FJ/NAT	
				maybe 4-cards in 3rd/4th	1♠-1NT=F1, including FG hand w/5+♥	1♣-1N-2♠-2NT/3♠/3♦/3♥/3♠=♣/♦/♥/2(+)♠, INV/5♥&0-1♠, FG	Fit showing jump by passed hand	
		5(4)	4♦		3M/3M(-1)/(-2)/(-3)/(-4)=4-8/LR/3SUPP,LR/FR/FR w/ss	after (-1),3M(+1)/(+2)=shortness ask/RKCB: after (-2),+1=waiting	2M=NF vs. OC	
1♥/1♠					SPL=8-12HCP: 1M-3NT=RKCB	1♥-1N-2NT(Length&Strength ask)-3♣/3♦/3♥/3♣/3NT/4m&4♥/4♠=5♠,-7 or 5+♠,FG/6+♠,-7/5♠,8-9/6+♠		
					1M-2♣/2♦=FG, NAT or BAL/5+♦, FG	1♥-1N-2NT-3♣-3•(ask)-3♥/3♠/3NT/4m&4♥/4♠=5♠,-7/5♠,FG/6+♠,FG/SPL w/6+♠,12-14/7♠222,12-14		
						♥,-7 or 5♥&5+m,10-12/6+♥,-7/5♥,8-9/6+♥,8-9/5♥,10-12/SPL w/6+♥,10-12/6+♥,10-12: 1♠-2♥-2NT-3•		
						FG/5+5+ms/6+♣/6+♦: 1♥-1♠-2♠-2N-3♣/3♦/3♥/3♠/=PUPP3♦/4540FG/6+♥NF/5♠6+♥FG: 1♥-1♠-2♠-2N-3		
						5+♠/7+♠SPL/7222: after (-3),+1/+2/+3/+4/+5=TCA/SS in ♠/SS in ♠/SS in OM/RKCB: after (-4),+1/+2/+		
				(14+)15-17HCP	2♣=STAYMAN: 2♦/♥=TRF: 2♠=mss: 2N=PUPP 3♣	1NT-2NT-3♣-P/3♦/3♥/3♠/3NT=S/O/4♠&3♥/4♠&0-2♥/0-2♠&4♥/3♠&4♥	vs OC: 2NT=Lebensohl; TRFs at 3-level	
				6m and 5M is OK	3♣=Puppet STAYMAN: 3◆(44MS)/: 3M=SPL(OM=4)	1NT-2♣-2♦-2♥=Crawling: 1NT-3♣-3♦-3M=shows Jx or less w/3OM	vs DBL: RDBL=TRF to 2♣, S/O in m	
1NT			3♠		4♣=Roman Gerber: 4♦/4♥=TRF	1NT-2♣-2♦-2♦, 1NT-2♠-2♥-2♠, 1NT-2♠-2♠-2NT=ASK shape	vs 24: X=STAYMAN, OTHERS=System ON	
						1NT-2♣-2X-3m=4M-5+m,6-8(9)/1NT-TRF-3m=5M-5m,6-8	Gerber ON upto 3♣ OC	
	_					1NT-2 - 2 - 2 - 2NT-3 - 3 - 3 - 3 - 3 - 3 - 3 - 3 - 3 - 3		
				FG except 2NT rebid	2♦/2♥/2♦=0-1 or 4 CTRL(s)/2 or 5 CTRLs/3 or 6+ CTRLs	2NT rebid by opener may be any shape	2♣(DBL)P/RDBL/2◆/OTHER=0/1/4/Sys ON	
_				May have fewer HCP	2NT/3 4/3 4/3 4/3 = MS(10+cards)0-1CTRL/6+4/6+4/6+4	* * * *	2♣(2♦)P/DBL/OHTER=0-1/4/Sys ON	
2♣	1	0		if w/tricks	3NT=any solid suit w/o side entry	Opener's Junmp Bid=(Semi)Solid suit, ask about postion of K(s)	2♣(2♥)P/DBL/OTHER=0-1 or 4/2 or 5/Sys ON	
						2♣-2♦-2♥-2♠(forced)-2NT/3♣/3♦/3♥/3♠=FG/♥/♥&♦/♥&♣/♥&♠	2♣(2♠/2NT)P/DBL/OTHER=FG/bad/Sys ON	
							vs. other OC: Pass is better hand than DBL	
2.4	١,			Weak ♥ or ♠	2M/3♥/4♥=P/C: 2NT=ask: 3♣=>3♦: 3♦=ask about minor	2♦-2NT-3♣/3♦/3♥/3♣/3NT=5-card weak/♥min/♠min/♥max/♠max	3m by PH=NAT or for lead	
2♦	~	0		(4th: 6♦, 9-12)	3♠=INV: 4♣=Ask for TRF: 4♠=Ask to bid M	2•-3•-3•/3•/3NT+=FG w/•/•/1M		
	-			*** 1 ** 1.4		2•-3•-3•/3•/3NT/4m=3(+)•/no 3+m/4+m		
2♥	1	4		Weak ♥ and ♠	2NT=ask; 3 = ask about minor	2V-2NT-3*/3*/3*/3NT=4*5*/5*4*,min/55,min/5*4*,max/55,max		
	-			(4th: 6♥, 9-12)	3♣=>3•, then 3♥/3♠/3NT/4♣=FG w/♣/•/♥fit/♠fit	2V-2NT-3\$-3\$-3\$\sqrt{3}\sqrt{3}\sqrt{3}\sqrt{4}\sqrt{3}\sqrt{4}\sqrt{3}\sqrt{4}4		
2♠		5(4)		Weak 5+♠ and 4+ minor	2NT=ask: 3♣/4m/5m/6m/7♣=P/C	2\$-2NT-3\$/3\$/3\$\\$\\$\\$\\$\\$\\$\\$\\$\\$\\$\\$\\$\\$\\$\\$\\$		
	"	3(4)		4♠ & 5+m is poss. At 3rd (4th: 6♠, 9-12)	3◆=INV to 4♠			
	+	+		BAL (19) 20-21HCP	2 • /2 • /2 • /2 • /2 • - M - J. C - J D • CT A V/ • / • / · · · -	2N1 2 • 2 • /m/s /NIT = id= = = 1 + d= N/= = 4 + N/= + 1 + M/= + M	DDL Ct ON CTANDARD CTAVMAN	
2NT				6m and 5M is OK	3♣/3♦/3♥/3♠=Modified Puppet STAY/♥/♠/mss 3N/4♣/4♦/4♥/4♠/5♣/5♦: ♣/♦/♥/♠/♠/♠/Roman Gerber	2N-3♣-3♦/▼/♠/NT=either or both M/no 4+M/5♠/5▼: Reverse minor showing by responder 3NT-4♣-P/4♦/4♥=S/O/♥&♣/♠&♣: 4♣-4♦-P/4♥/4♠: S/O/♥&◆/♠&♦	vs DBL: System ON, STANDARD STAYMAN	
+								
3X		6(5)		PRE	New suit=F1, then Rebid/3NT/Raise/NS=0/1/2/3SUPP	4♣over3♦; RKCB(0,1,1+Q,2,2+Q) 4♦over3♣; RKCB(0,1,1+Q,2,2+Q)	-	
3NT	+			16-20 HCP	4♣=S/T, then 4♦/4♥/4♠is ask to RKCB/♣RKCB/♦RKCB	SLAM BIDDING, HIGH LEVEL BIDDING		
				6+ card semi-running suit	4♦/4♥=TRF to 4♥/4♦; then 4NT RKCB, Others are warp RESP	RKCB (1430), Exclusion RKCB (0314)	Roman DOPI (X=03, P=14), DEPO	
				no voids, no singleton in M	4♦=S/T w/SUPP: 4NT: S/T w/HCP: 5♣/5♦=P/C	4m or 4♦ RKCB for m, WARP RKCB RESP	Honor asking after splint / 1NT opening	
4*	V	0		Good 4 opening	4♦/4NT=S/T/RKCB(1,2,2+Q,3,3+Q)/ask for length	TCA(Total CTRL ASK), ASKING about postion of K(s)	Various relay after strong M/m raise	
4♦/4♥/4♠		6		PRE	4♦-4M=NAT: New suit=ask for CTRL in upper suit	Vs. intervention: P/(R)DBL=1st/2nd step		
· ▼/ ⊤ ▼/ ⊤ ₹		V		ACOL 4NT	5♣=0A, 5♦/5♥/5A/5NT=♦A/♥A/♠A/♣A, 6♣=2As		. 5. micrychion. 1/(K)DBL=1802hd step	